

LAP-F

LOGIC ANALYZER

USER GUIDE

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Table of content

| Precautions | 13 |
|--|----|
| 1. Introduction | 14 |
| 1.1. Preface | 14 |
| 1.2. About this document | 14 |
| 1.3. Product Introduction | 15 |
| 1.4. Package Content | 15 |
| 1.5. System Requirements | 17 |
| 1.6. Product Specifications | 20 |
| 2. Installation and Setup | 37 |
| 2.1. Software Installation | 37 |
| 2.2. Hardware Setup | 38 |
| 2.3. Connection to DUT | 40 |
| 2.4. eMMC Probe Tuning | 42 |
| 2.5. Trigger In/Out | 43 |
| 2.6. Operating Environment and Maintenance | 43 |
| 3. User Interface | 46 |
| 4. Software Operations | 52 |
| File | 52 |
| 4.1. Menu Layout | 52 |
| 4.2. New | 52 |
| 4.3. Open | 53 |
| 4.4. Close | 53 |
| 1.5. Savo | 53 |



| 4.6. Save As | 53 |
|----------------------------|-----|
| 4.7. Export | 54 |
| 4.8. Screen Capture | 64 |
| 4.9. Print | 67 |
| 4.10. Print Preview | 69 |
| 4.11. Options | 69 |
| 4.12. Exit | 93 |
| Acquisition | 93 |
| 4.13. Menu Layout | |
| 4.14. Add Channel | 94 |
| 4.15. Add Bus | 94 |
| 4.16. Add Protocol Decoder | 97 |
| 4.17. Acquisition Setup | 104 |
| 4.18. Trigger Setup | 122 |
| 4.19. Trigger Options | 131 |
| 4.20. Trigger Level | 135 |
| 4.21. Protocol Trigger | 135 |
| 4.22. Single Capture | 136 |
| 4.23. Repeated Capture | 137 |
| 4.24. Stop | 139 |
| 4.25. Autocapture | |
| Analysis | 139 |
| 4.26. Menu Layout | |
| 4.27. Active Range | 140 |
| 4.28. Bars | 140 |
| 4.29. Find | 142 |
| 4.30. Go To | 154 |
| 4.31. Highlight Data | |
| 4.32. Files Comparison | |
| 4.33. Image Decode | 163 |



| 4.34. Math Operations | 164 |
|-------------------------------|-----|
| 4.35. Noise Filter | 168 |
| 4.36. Draw Analog Waveform | 169 |
| 4.37. Signal Activity | 171 |
| Options | 172 |
| 4.38. Menu Layout | 173 |
| 4.39. eMMC/SD(default,4ch) | 173 |
| 4.40. eMMC/SD(32ch) | 175 |
| 4.41. eMMC Event Trigger | 175 |
| 4.42. I/O Delay | 176 |
| 4.43. Long-time Record | 177 |
| 4.44. Multi-stacked | 180 |
| 4.45. Channel Folding | 183 |
| 4.46. Segment | 186 |
| View | 186 |
| 4.47. Menu Layout | |
| 4.48. Cursor Type | 187 |
| 4.49. Display Type | 188 |
| 4.50. Refresh | 204 |
| 4.51. Zoom | 204 |
| 4.52. Control Panel | 205 |
| 4.53. Memory View | 209 |
| 4.54. Navigator | 213 |
| 4.55. Packet List | 214 |
| 4.56. Statistics | 223 |
| 4.57. LTR Monitor | 227 |
| 4.58. Timing Bar | 229 |
| 4.59. Arrange Windows | |
| 4.60. Split Screen | 232 |
| 4.61. Numeric Base / Encoding | 233 |
| 4.01. Numeric dase / Encourry | 233 |



| Help | 234 |
|----------------------|-----|
| 4.62. Menu Layout | |
| 4.63. About ZP-Logic | 234 |
| 4.64. About Zeroplus | 235 |
| 4.65. Help | 235 |
| 4.66. Hot Keys | 235 |
| 4.67. Send Feedback | 243 |
| 5. Contact Us | 247 |



Table of Figures

| Figure 1-1 Top view of the LAP-F120 |
|--|
| Figure 1-2 Top view of the LAP-F220 |
| Figure 1-3 Rear view of the LAP-F135 |
| Figure 1-4 Cable connections to the LAP-F1 |
| Figure 2-1 Main installation window |
| Figure 2-2 Protocol Wizard interface |
| Figure 2-3 USB connection to the General Purpose probes |
| Figure 2-4 Test cables connected to the LAP-F139 |
| Figure 2-5 Signal cable connection and power lamp location |
| Figure 2-6 Connection to DUT (yellow and orange probes) |
| Figure 2-7 eMMC probe tuning screw |
| Figure 3-1 ZP-Logic user interface46 |
| Figure 4-1 File drop-down menu52 |
| Figure 4-2 Export Waveform dialog box55 |
| Figure 4-3 Export Packet List dialog box60 |
| Figure 4-6 Print Setup dialog box67 |
| Figure 4-8 Start-up settings dialog box74 |
| Figure 4-9 Quick Access toolbar dialog box77 |
| Figure 4-12 Hot Key settings dialog box87 |
| Figure 4-13 Save Options dialog box89 |
| Figure 4-14 Acquisition drop-down menu93 |



| Figure 4-15 Add Channel dialog box | 94 |
|--|-----|
| Figure 4-16 Add Bus dialog box | 95 |
| Figure 4-17 Add Bus / Advanced Settings dialog box | 96 |
| Figure 4-18 Add Protocol Decoder dialog box | 98 |
| Figure 4-19 I2C Protocol Decoder Setup dialog box | 99 |
| Figure 4-20 Acquisition Setup dialog box | 104 |
| Figure 4-21 Trigger Level dialog box for Standard Probes | 109 |
| Figure 4-23 Trigger Level dialog box for Enhanced Probes | 110 |
| Figure 4-25 Connection diagram with LAP-F1/2 as slave | 116 |
| Figure 4-26 DSO Connection dialog box | 116 |
| Figure 4-27 Trigger Setup dialog box | 122 |
| Figure 4-28 Trigger Options dialog box | 132 |
| Figure 4-29 Protocol Trigger dialog box for I2C | 135 |
| Figure 4-30 Repeated Capture dialog box | 137 |
| Figure 4-31 Analysis drop-down menu | 139 |
| Figure 4-32 Find Single Condition Set dialog box | 143 |
| Figure 4-33 Find Sequential Condition Set dialog box | 148 |
| Figure 4-34 Packet Finder dialog box | 151 |
| Figure 4-36 Go To dialog box | 155 |
| Figure 4-37 Go To example; the File bar shows that page 3 is shown | 155 |
| Figure 4-38 Highlight Data dialog box | 156 |
| Figure 4-39 Highlight Data example; packets with Data Min = 0 are orange | 157 |
| Figure 4-40 Files Comparison dialog box | 158 |



| Figure 4-42 Image Decode for 7-Segment LED | 163 |
|---|-----|
| Figure 4-43 Arithmetic operation dialog box | 164 |
| Figure 4-44 Arithmetic operation example; ADD A0 and A1 | 166 |
| Figure 4-45 Boolean Operation dialog box | 166 |
| Figure 4-47 Noise Filter dialog box | 169 |
| Figure 4-48 Draw Analog Waveform dialog box | 170 |
| Figure 4-49 Draw Analog Waveform example | 171 |
| Figure 4-50 Real-time frequencies window | 172 |
| Figure 4-51 Signal Statuses window | 172 |
| Figure 4-52 Options drop-down menu | 173 |
| Figure 4-53 eMMC display dialog box | 174 |
| Figure 4-54 eMMC Event Trigger dialog box | 176 |
| Figure 4-55 I/O Delay dialog box | 176 |
| Table 4-35 I/O Delay dialog box description | 177 |
| Figure 4-56 Long-time Record dialog box | 178 |
| Figure 4-57 Multi-Stack dialog box | 181 |
| Figure 4-58 Multi-Stack Example | 183 |
| Figure 4-59 Channel Folding dialog box | 184 |
| Table 4-39 Channel Folding dialog box description | 185 |
| Figure 4-60 View drop-down menu | 187 |
| Figure 4-62 Waveform area; right-click menu | 189 |
| Figure 4-63 Channel/Bus column; right-click menu | 192 |
| Figure 4-64 Signal inversion example; signal A3 is inverted | 196 |



| rigure 4-65 | Trigger colum; rignt-click menu | 196 |
|-------------|--|-----|
| Figure 4-67 | Example of trace formatting (ch. A1 has 3pt thickness) | 199 |
| Figure 4-68 | State List view | 200 |
| Figure 4-69 | State List view; right-click menu in the number area | 201 |
| Figure 4-70 | Show changes in data only example (I2C) | 203 |
| Figure 4-71 | Channel/Bus (State List view); right-click menu | 204 |
| Figure 4-74 | Memory View window showing an SPI protocol | 210 |
| Figure 4-75 | Memory View options dialog box | 212 |
| Figure 4-76 | Navigator window example showing the AC97 protocol | 214 |
| Figure 4-77 | Packet List window example showing an SPI protocol | 215 |
| Figure 4-78 | Packet List Settings | 217 |
| Figure 4-80 | Packet List Right-click menu | 222 |
| Figure 4-81 | Statistics window example showing an SPI protocol | 223 |
| Figure 4-82 | Statistics / Channel selection dialog box | 226 |
| Figure 4-83 | Statistics / Customize dialog box | 226 |
| Figure 4-84 | Statistics / Filter dialog box | 227 |
| Figure 4-85 | Statistics / Highlight signals dialog box | 227 |
| Figure 4-86 | TLR Monitor window | 227 |
| Figure 4-88 | Help drop-down menu | 234 |
| Figure 4-89 | About ZP-Logic information window | 235 |
| Figure 4-90 | Send Feedback dialog box | 244 |



Table of Tables

| Table 1:1 LAP-F1 and LAP-F2 package content | . 17 |
|---|------|
| Table 1:2 Supported operating systems | . 18 |
| Table 1:3 PC hardware requirements and recommendations | . 19 |
| Table 1:4 LAP-F1/2 specifications | . 26 |
| Table 1:5 Available memory depths | . 27 |
| Table 1:6 Optional features | . 30 |
| Table 1:7 LAP-F1/2 electrical specifications | . 31 |
| Table 1:8 LAP-F1/2 general probes specifications | . 32 |
| Table 1:9 LAP-F1/2 special purpose probes specifications | . 34 |
| Table 2:1 General advices for cleaning, operation and storage | . 45 |
| Table 3:1 UI description; "Area" refers to the letter codes on the figure above | . 49 |
| Table 4:1 Export Waveform dialog box description | . 59 |
| Table 4:2 Export Packet List dialog box description | . 62 |
| Table 4:3 Export Memory View dialog box description | . 64 |
| Table 4:4 Screen capture dialog box description | . 67 |
| Table 4:6 General settings dialog box description | . 73 |
| Table 4:8 Quick Access Toolbar dialog box description | . 78 |
| Table 4:9 Quick Access toolbar icons | . 82 |
| Table 4:10 Color settings dialog box description | .84 |
| Table 4:11 Waveform settings dialog box description | . 87 |
| Table 4:13 Save settings dialog box description | . 93 |



| Table 4:14 Add Bus / Advanced Settings dialog box description | 97 |
|--|-------|
| Table 4:15 Built-in protocol decoders | . 104 |
| Table 4:16 Acquisition Setup dialog box description | . 108 |
| Table 4:17 Trigger Level dialog box description | . 114 |
| Table 4:18 DSO Connection dialog box description | . 119 |
| Table 4:19 Supported oscilloscope models | . 120 |
| Table 4:20 DSO driver needed for the DSO connection | . 121 |
| Table 4:21 Trigger Setup dialog box description | . 131 |
| Table 4:22 Trigger Options dialog box description | . 134 |
| Table 4:25 Description of the five standard bars | . 141 |
| Table 4:26 Find Single Condition Set dialog box description | . 147 |
| Table 4:27 Find Sequential Condition Set dialog box description | . 150 |
| Table 4:28 Packet Finder dialog box | . 153 |
| Table 4:30 Files Comparison dialog box description | . 162 |
| Table 4:32 Boolean Operation dialog box description | . 167 |
| Table 4:34 eMMC dialog box | . 175 |
| Table 4:36 Long-time Record dialog box | . 179 |
| Table 4:37 Standard PC requirments for the LTR function | . 180 |
| Table 4:38 Multi-Stack dialog box description | . 182 |
| Table 4:40 Waveform area; right-click menu description | . 191 |
| Table 4:41 Channel column; right-click menu description | . 195 |
| Table 4:42 Trigger column; right-click menu description | . 197 |
| Table 4:46 Channel/Bus (State List view); right-click menu description | . 204 |



| Table 4:47 Control Panel description | 207 |
|---|-----|
| Table 4:48 Action Wheel description | 209 |
| Table 4:50 Memory View options dialog box description | 213 |
| Table 4:51 Packet List Items description | 217 |
| Table 4:52 Packet List Settings description | 219 |
| Table 4:56 LTR Monitor window dialog box | 229 |
| Table 4:57 Timing Bar description | 232 |
| Γable 4:58 Available data formats | 234 |
| Table 4:59 Hot Key descriptions | 242 |
| Fable 4:60 Send Feedback dialog box description | 246 |
| Γable 5:1 Sales department contact info | 247 |
| Table 5:2 Technical support contact info | 247 |



Precautions

Users are advised to carefully review this section to avoid potential hazards to persons, this product and other products connected to it.

- To protect the instrument and the Device under Test (DUT), grounding is required during signal acquisition.
- Follow the "Operating environment" recommendations from Table 2:1.
- Protect the LAP-F1/2 from static discharge.
- Avoid direct impacts and rough handling.
- The LAP-F1/2 is an IEC 61010-1 Level 2 instrument. The relevant pollution caution is: "Normally only non-conductive pollution occurs. But temporary conductivity caused by the occasional condensation must be kept in mind."
- Do not place heavy objects on the LAP-F1/2.
- As a Class A product, the LAP-F1/2 may cause radio interference in a domestic environment.
- Do not disassemble the LAP-F1/2 as this will void the warranty and may affect its operation.



1. Introduction

1.1. Preface

This User Guide presents the Zeroplus* LAP-F series logic analyzers, their operation and software. The purpose of the User Guide is to help users understand and get familiar with the operations of the instruments and the software. Throughout the document, the instruments software is referred to as ZP-Logic and the instruments as LAP-F1, LAP-F2 or LAP-F1/2 when the content concerns both instruments.

Zeroplus attaches great importance to users' suggestions. Users are welcome to give us feedback by email or telephone. Thank you for purchasing the LAP-F logic analyzer.

1.2. About this document

This User Guide is organized as follows: First, the characteristics of the LAP-F1/2 are presented, followed by installation and setup procedures. The next section familiarizes the user with the software user interface. Section 4 then goes in-depth on the software functions.

- NOTE The software functions in chapter 4 are sorted by their locations on the ZP-Logic Main Menu.
- The latest version of this document can be downloaded from the Zeroplus NOTE website.
- NOTE Right-click menus are found under the corresponding view modes in chapters 4.49.1 and 4.49.2.
- NOTE The Listed figures are only for reference, the actual interface depend on the software.

^{*} Zeroplus is short for Zeroplus Technology Co. Ltd



1.3. Product Introduction

The LAP-F1 and LAP-F2 are multi-purpose, PC-based logic analyzers. They offer uncompromised breadth in one single instrument: high sample rate, large channel count and deep memory, with the LAP-F2 being a bit sharper than its little brother.

But the LAP-F1/2 logic analyzers are not only about GHz and Mb. The extensive protocol library consisting of more than 110 protocol decoders, direct streaming to disk, channel folding, eMMC decoding capability, user-friendly software and a host of other functions make debugging a joy. All of these functions are described in chapter 4.

1.4. Package Content

All items contained in the LAP-F1/2 package are listed in Table 1:1. If any of the items is missing or damaged, please contact your distributor as soon as possible.

| Item | LAP-F1 | LAP-F1 | LAP-F2 | Detail |
|----------------------------|--------|--------|--------|--------|
| | 40 ch. | 64 ch. | 32 ch. | |
| Logic analyzer | 1 | 1 | 1 | |
| CD w/ driver, software and | 1 | 1 | 1 | |



manual

| General purpose probes | 20 | 32 | - | P100ST type |
|-------------------------------|----|-----|----|----------------------|
| General purpose probes | - | - | 32 | P300ST type |
| eMMC probes | 4 | 4 | 4 | |
| eMMC Clock In probe | 1 | 1 | 1 | |
| USB 3.0 cable | 25 | 37 | 37 | A to A type; 32.5 cm |
| Signal/ground cable pair | 40 | 64 | 32 | 7.5 cm |
| Clip-on connector | 80 | 128 | 72 | |
| USB 3.0 cable; PC-to-LAP-F1/2 | 1 | 1 | 1 | A to B type; 1.5 m |



| Power cord | 1 | 1 | 1 | 1.8 m |
|-----------------------|---|---|---|--------------|
| Power cable | 1 | 1 | 1 | 9 V |
| BNC cable | 1 | 1 | 1 | 1 m |
| | 1 | 1 | 1 | UTB300 Combo |
| USB3.0 expansion card | | | | SATA 3 |

Table 1:1 LAP-F1 and LAP-F2 package content

1.5. System Requirements

1.5.1. Operating System Requirement

The LAP-F1/2 supports operating systems from Microsoft only. See Table 1:2 below for a list of supported operating systems. Please contact our Technical Support team if you have questions about older operating systems.

| Supported OS Versions |
|-----------------------|
|-----------------------|

Windows 8.1 32- and 64-bit (Recommended)



Windows 7 32- and 64-bit

Windows Vista 32- and 64-bit

Windows XP 32-bit(Home · Professional Editions)

Windows 2000 Professional \ Server

Table 1:2 Supported operating systems

1.5.2. Hardware Requirements

The requirements below are both for the LAP-F1 and the LAP-F2.

| Item | Value | Туре |
|------|-------|---------|
| СРИ | 2 GHz | Minimum |

Memory

RAM 2 GB Minimum

| RAM | 4 GB | Recommended |
|--------------------|---------------------|---------------------------|
| Hard disk | 80 GB | Minimum |
| Interface | | |
| | USB 3.0 | Recommended support |
| | USB 2.0 and USB 1.1 | Recommended compatibility |
| Display | | |
| Display size | 17" | Recommended |
| Display resolution | 1,024 x 768 | Minimum |
| Display card | 8 Mb SDRAM | Recommended |

Table 1:3 PC hardware requirements and recommendations



1.6. Product Specifications

1.6.1. Product Photos



Figure 1-1 Top view of the LAP-F1



Figure 1-2 Top view of the LAP-F2

1.6.2. Specifications

Items that are not identical for the two models are highlighted in green. Items in black are identical for LAP-F1 and LAP-F2.



| Supported operating systems | s See Table 1:2 | |
|-----------------------------|--------------------------|--------------------------|
| Acquisition Channels | 40 or 64 | 32 |
| Interface | USB 3.0 (2.0 compatible) | |
| Sampling Frequency | | |
| Internal (Timing) | 1 GHz | 2 GHz |
| External (State) | 200 MHz (Dual-edge) | |
| Memory/channel | 4, 8, 16, 32, 64 Mb | 64, 128, 256, 512 Mb and |
| | | 1, 2 Gb |

Trigger



Trigger Channels 32 (plus OR triggering 32

between the two groups of

32 and 8/32 ch.)

Trigger Events Pattern / Edge / Pulse-width / Interval (Time)

Trigger Delay Yes

Trigger Sequence Levels 256

Trigger Pass 1-65,535

Trigger Voltage 4 simultaneous levels; 1 for 2; 1 per port

each of the 4 ports



| Auxiliary Cursors | 250 |
|------------------------|---|
| Protocol Triggers (HW) | I2C, I2S, SPC, SVID, UART, CAN2.0B |
| eMMC trigger | 4 channels only; see Special functions below for full |
| | support |

Test signal

| Bandwidth | 100 MHz (DC) |
|-----------|--------------|
|-----------|--------------|

Voltage range > = 2V to 5V level signal

Trigger Voltage adjustment $\pm 5 \text{ V}$

range



Trigger Voltage Resolution DAC 12bits: 1 mV/step

Software functions

Languages English, Chinese (Traditional), Chinese (Simplified)

Zooming & Panning Two cursor modes

Wavefrom & UI Modify the appearance of channels, menus, traces,

customization windows etc

State List & Waveform View Present the samples as a list of 1s and 0s or as a

waveform

DSO Connection Connect to and import signals from DSOs



| Files Comparison | Compare 2 files to quickly see where and how they differ |
|---------------------------|--|
| Navigator | Instantly navigate to distant parts of the waveform |
| Memory View | See what the memory looks like; what is read/written to |
| | each address |
| Packet List | Breakdown of all packets in list form |
| Statistics | Table view of number of periods, periods that satisfy |
| | conditions etc |
| eMMC Decoder | Decode 4 eMMC signals for free |
| Real-time Signal Activity | Live view of probe activity |



| Protocol Decoders | More than 110 free, built-in protocol decoders |
|------------------------------|---|
| Miscellaneous | |
| Phase Errors | < 3 ns |
| Power | AC (IN): 100-240 V 50/60 Hz; DC (OUT): 9 V / 5.55 A |
| Dimensions | 322 x 180 x 38 mm |
| Special Functions (Optional) | See chapter 1.6.4. |
| Certifications | CE and FCC |

Table 1:4 LAP-F1/2 specifications



1.6.3. Available Models

| Model | Channels | Memory depths available |
|--------|----------|--|
| LAP-F1 | 40 | 4, 8, 16, 32 and 64 Mb/channel |
| LAP-F1 | 64 | 4, 8, 16, 32 and 64 Mb/channel |
| LAP-F2 | 32 | 64, 128, 256, 512 Mb/channel and 1, 2 Gb/channel |

Table 1:5 Available memory depths

1.6.4. Optional Features

Table 1:6 lists the optional features; see chapters 4.40, 4.43, 4.45 and 4.46 for further details. All of these functions are available for the LAP-F2. For the LAP-F1, all but the Memory Segmentation functions are available.

| Feature | Description |
|---------|-------------|
| | |

Channel Folding LAP-F1/2 offers the ability to concentrate the total memory on a

limited number of channels. Ex: The 40 channels model with 4 Mb/ch.



has 8 Mb available if only 16 channels are active; 16 Mb for 8 channels

etc; see chapter 4.45 for details..

Get the special eMMC probes and unlock 32 channels at for 2 GHz eMMC 5.1 / SD

3.0 sampling to fully trigger and decode all the signals of eMMC5.1/SD3.0;

see chapter 4.40 for details.

Long-Time This function is used to stream samples directly to disk. Up to 64

Record channels can be streamed at an average rate of 300MB/s using USB

3.0. The Long-Time Record function can be used to acquire signals for

7 hours to 35 days depending on the acquisition setup and available



storage; see chapter 4.43 for details.

Multi-stacked

For Logic Analyzers with the same model, users can connect their

hardware and make them work together by using the software, so

as to enhance the logic analysis capability. Stack multiple

instruments to increase the number of channels, for example, two

32Ch of LAP-F2, after stacking, the number of channels is 64CH.

Segment

Split the available memory into segments. During normal operation,

the memory will be filled when the logic analyzer triggers. When the

Memory Segmentation function is activated, a part (segment) of the



available memory will store data from the first occurrence of the

event, and then another part of the memory will store data from the

second occurrence of the event, and so on until the memory is full.

Table 1:6 Optional features

1.6.5. Electrical Specifications

| Phase error | 0.2 ns | - | 3 ns |
|----------------------|--------|-----|-------|
| Working Voltage (DC) | - | 9 V | - |
| Standby Current | - | - | 1.9 A |
| Working Current | - | - | 2.0 A |
| Standby Power | - | - | 17 W |



Working Power 18 W

Table 1:7 LAP-F1/2 electrical specifications

1.6.6. Probe Specifications

The LAP-F1 and LAP-F2 both come with general purpose probes; one per channel. Note that there are some differences between the LAP-F1 and the LAP-F2 probes. 4 eMMC probes are also included in the standard purchase.

3 additional probe types are available for sale: Low-voltage, Negative logic and eMMC/SD. These are presented in Table 1:9.

| Item | Description | |
|------------------------|----------------|----------------|
| | For the LAP-F1 | For the LAP-F2 |
| Code | P100ST | P300ST |
| Incl. in base purchase | Yes | Yes |
| Signal Type | Single-ended | Single-ended |



| Channels (Max) | 64 | 32 |
|---------------------|----------------------------|----|
| Input Impedance | 530 kohm ±10% | |
| Capacitance | 8.2 pF ±2 pF | |
| DUT Bandwith (Max) | 100 MHz | |
| Transm. Rate (Max) | 100 Mbit/s | |
| Trigger Level | User-defined | |
| Trigger Level Range | V _{IH} : 2 to 5 V | |
| Input Signal | -5 to 5 V | |
| Input DC V (Max) | ±5 V | |
| | | |

Table 1:8 LAP-F1/2 general probes specifications



The special purpose probes listed below are all compatible with both the LAP-F1 and the LAP-F2.

| Item | Low-voltage | Negative Logic | eMMC/SD |
|------------------------|---------------|----------------|---------------|
| Code | P120LV | P120NE | P200EM |
| Incl. in base purchase | No | No | 4 incl. |
| Signal Type | Single-ended | Single-ended | Single-ended |
| Channels (Max) | 64 | 64 | 32 |
| Input Impedance | 190 kohm ±10% | 190 kohm ±10% | 190 kohm ±10% |
| Capacitance | 4.3 pF ±2 pF | 4.3 pF ±2 pF | 4.3 pF ±2 pF |
| DUT Bandwith (Max) | 120 MHz | 120 MHz | 200 MHz |



| Transm. Rate (Max) | 120 Mbit/s | 120 Mbit/s | 400 Mbit/s |
|---------------------|------------------------------|----------------------------------|------------------------------|
| Trigger Level | User-defined | User-defined | User-defined |
| Trigger Level Range | V _{IH} : 0.6 to 5 V | V _{IH} : 0.3 to 5 V | V _{IH} : 0.6 to 5 V |
| | | or | |
| | | V _{IH} : -0.2 to -1.5 V | |
| Input Signal | 0V to 5V | -5 to 5V | 0 to 5V |
| Input DC V (Max) | ±10 V | ±10 V | ±10 V |

Table 1:9 LAP-F1/2 special purpose probes specifications

NOTE Voltages that exceed the Input DC level can damage the probes.

1.6.7. Port Overview

Figure 1-3 shows the ports of the LAP-F1. The LAP-F2 ports are identical.





Figure 1-3 Rear view of the LAP-F1.

| Port | Number | Description |
|----------|--------|---|
| Signal | 32 | USB connections to probes for signal acquisition. |
| Channels | | |
| CLK IN | 1 | External clock input for State mode acquisitions; see chapter |
| | | 4.17 |
| JTAG | 1 | Case by case usage; sits below the CLK IN port; |
| STACK | 1 | Stack multiple instruments to increase channel count; not |



currently available for LAP-F1/2.

| TRIG. OUT | 1 | Connect to DSO for external triggering; see chapter 4.17.2 |
|-----------|---|--|
| USB | 1 | Connection to the PC; both USB 3.0 and 2.0 are supported. |
| CLK OUT | 1 | LAP-F1/2 clock output. |
| DC | 1 | External power supply; see chapters 1.6.5 and 2.2. |

Table 1:10 LAP-F1/2 input ports

In Figure 1-4, cables are connected to the LAP-F1 ports listed above. Some of the 32 signal channel ports are seen in the left part of the picture.



Figure 1-4 Cable connections to the LAP-F1



Installation and Setup

2.1. Software Installation

NOTE For users who have internet access, we recommend that you download the latest version of the ZP-Logic software from our website: www.zeroplus.com.tw.

Close all other programs and connect the LAP-F1/2 to the PC via USB. Insert the ZP-Logic Software CD into the CD-ROM. If the CD does not auto play, open the set.exe file manually. The dialog box from Figure 2-1 will be shown.



Figure 2-1 Main installation window

Choose the Application Setup as this option will install both the software and the instrument driver. The Driver Setup is for driver reinstallation.

Before the installation starts you will be asked to read the License Agreement carefully. "I accept the terms of the license agreement" must be checked to continue.



Clicking "Next" throughout the installation to install the standard version is recommended, but options for customizing the installation are also available for users who want that. Upon completion, the user will be prompted to restart the computer; it is recommended to do so.

When the ZP-Logic is launched for the first time, a Find New Hardware dialog box will appear and the driver will then be installed automatically. ZP-Logic will also download all the available protocol decoders, as seen in Figure 2-2.

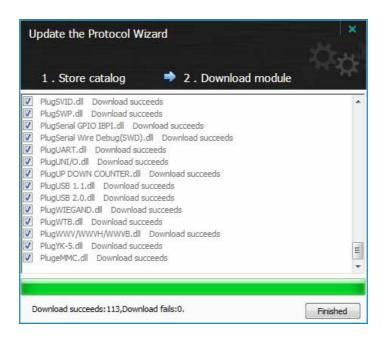


Figure 2-2 Protocol Wizard interface

Once the ZP-Logic and the driver installations have finished, the LAP-F1/2 and the ZP-Logic are ready for use.

2.2. Hardware Setup

This procedure is identical for LAP-F1 and LAP-F2. First prepare the probes. Connect the USB cables with the probes as shown in Figure 2-3.





Figure 2-3 USB connection to the General Purpose probes

Proceed to connect the USB cables to the instrument; see Figure 2-4.



Figure 2-4 Test cables connected to the LAP-F1

Connect the LAP-F1/2 to the PC using the USB, then power up the instrument to ensure that it's working. Connect the AC power cord to the transformer and the DC cable to DC plug of the LAP-F1/2. The power lamp indicated in Figure 2-5 turns on when the power is connected.





Figure 2-5 Signal cable connection and power lamp location

2.3. Connection to DUT

The LAP-F1/2 comes with two flying lead type of probes included: one General purpose probes per channel and four eMMC probes. (Additionally, Low-voltage probes and negative logic probes are available for purchase.) Both of the probe types are active, i.e. they are not merely pieces of wire but have active components in the probe head that amplify, filter, isolate and in other ways improve the signal quality. These characteristics make the probes well-suited for high-speed signal measurements.

Each active probe provides two channels and consists of four cables: two signal cables and two ground cables that all have Dupont pods on the ends; see Figure 2-6.

Note that each port on the LAP-F1/2 carries to signals; the probes connected to port A0 will show as traces A0 and A1 in the software and so on. The two probe signal cables are numbered; the lowest number will correspond to the lowest numbered channel in the software. Ex: If a brown probe with numbers 12 and 13 is connected to the 4th D-port, then probe lead 12 will be shown on channel D6 in the software and lead 13 on channel D7. See the port names on Figure 2-5.



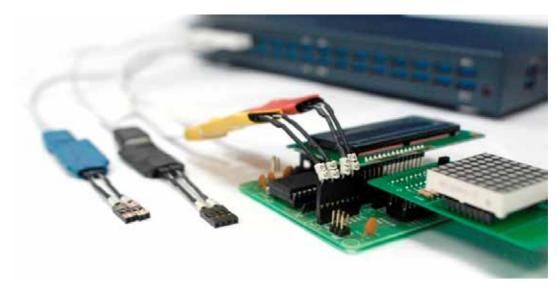


Figure 2-6 Connection to DUT (yellow and orange probes)

NOTE Each USB cable from the probe to the LAP-F1/2 carries two signals. The two signals are completely independent.

NOTE There is one ground cable per signal cable (to have short ground leads).

NOTE The signal cables are transparent and the ground cables are black.

NOTE Zeroplus also offers another two probe types: Low-voltage and negative logic probes. Both are flying lead type and active.

NOTE Each signal-ground pair of cables is glued in one end and flies in the other. If the ground pins are not conveniently positioned on the DUT, it is possible to turn the cable pairs around so that the ground pins can be left hanging.

NOTE The supplied probes are numbered and colored since this can help eliminate confusion. However, all probes of one type are electrically identical so it is not necessary to follow the numbering.

NOTE There is a second way to find out which of the signal cables will correspond to the lowest-numbered channel of the port: Look at the probe from the USB connection side of the PCB; the lowest numbered channel will be the left one.



- NOTE If the probes do not connect well to the DUT pins, users can try to use the supplied clip-on (grip) connectors. Connect the signal lead to the clip-on pin then, compress the clip-on to reveal two metal prongs that can be hooked onto the contact points.
- NOTE To avoid large attenuation, the cable length between signal pad and the DUT should not exceed 3 cm. This is achieved with the provided probes.

2.4. eMMC Probe Tuning

NOTE This procedure only concerns eMMC probes; the Trigger Voltage of General Purpose, Low-voltage and Negative Logic probes are adjusted as described in chapter 4.17.1.

Figure 2-7 shows an eMMC probe. Turn the tiny screw as explained in the steps below to adjust the Trigger Level.



Figure 2-7 eMMC probe tuning screw

- **STEP 1** Connect the probe to the LAP-F1/2.
- STEP 2 Connect the Dupont connector of the probe with a 50/50 clock signal or another 50/50 signal that can be used as a reference.
- **STEP 3** Capture the signal. The aim of this exercise is to have the trace of the acquisition show as equally long periods of high and low.
- STEP 4 If more than 50% of the trace is high, turn the screw on top of the probe clockwise to reduce the duty cycle and vice versa if more than 50% of the trace is low.
- STEP 5 Repeat steps 3-5 until the duty cycle of the reference signal is 50/50.



2.5. Trigger In/Out

The LAP-F1/2 can be connected to a DSO (or another instrument) for external or internal triggering.

NOTE It is also possible to display the analog waveform of a connected DSO in ZP-Logic. This is described in chapter 4.17.2.

2.5.1. Trigger In

The LAP-F1/2 can be triggered by an external source, most commonly a DSO or another logic analyzer. The external trigger should then be connected to the STACK port of the LAP-F1/2 and the External Trigger checkbox in the Trigger Setup (Figure 4-27) must be selected.

2.5.2. Trigger Out

When the trigger conditions have been met the LAP-F1/2 can emit a signal that can be used to trigger another instrument. This signal can be sent on the occurrence of three different events; these are detailed in Table 4:22. The signal is sent from the BNC port.

To trigger out, the "Send output signal upon triggering" must be checked in the Trigger Options dialog box (Figure 4-28).

2.6. Operating Environment and Maintenance

Please follow the below instructions when using, cleaning or storing your LAP-F1/2 and probes. Please also see the Precautions chapter prior to the Introduction.



| Type Desription | |
|---|----|
| Cleaning | |
| Clean with a soft, damp cloth using a mild detergent. | |
| Do not spray any liquid on the LAP-F1/2. | |
| Do not immerse the LAP-F1/2 in any liquid. | |
| Do not use harsh chemicals or cleaners containing substances such as benzene, toluene | ì, |
| xylene or acetone. | |
| Operating environment | |
| Temperature (Working) Min: 5° C Max: 35° C | |



Temperature (Storage) Min: -20° C Max: 60° C Rel. humidity (Working) Min: 20% Max: 85% Rel. humidity (Storage) Max: 90% Altitude Max: 2,000 m Insolation Avoid direct sunlight. Environment Use in a dust free, non-conductive environment.

Table 2:1 General advices for cleaning, operation and storage



3. User Interface

The ZP-Logic user interface is shown in Figure 3-1.



Figure 3-1 ZP-Logic user interface

The ZP-Logic window can be divided into sections; see Table 4:51. Note that many functions can be accessed with Hot Key combinations.



Main Menu All operations can be accessed from the Main Menu bar. The A



organization of chapter 4 corresponds to that of the Main

Menu; see chapter 4 for details.

Quick Access В The Quick Access Toolbar provides convenient access to

Toolbar frequently used functions; see chapter 4.11.3 for details.

File Bar C The File Bar consists of File Page, Memory Page and Show All.

The File Page displays the new added files. File Page can be

minimized, restored and closed.

Timing Bar D Facilitates quick reading of the samples and traces; see Table

4:51 for details.



| Channel Column | Е | See and edit channels; see Figure 4-63 for details. |
|----------------|---|---|
| Trigger Column | F | Set trigger conditions; Figure 4-65 for details. |
| Waveform Area | G | Displays the captured signals as traces or as a numeric list; see |
| | | chapter 4.49 for details. |
| Control Panel | Н | The Control Panel gives quick access to acquisition settings; see |
| | | chapter 4.52 for details. |
| Secondary | I | Area where the Navigator, Memory View, Packet List, Statistics |
| Display | | and LTR Monitor are shown; see chapters 4.53, 4.54, 4.55, 4.56 |
| | | and 4.57. |



Action Wheel The Action Wheel provides shortcuts to functions related to

acquisition and searching; see Figure 4-72 for more details.

Table 3:1 UI description; "Area" refers to the letter codes on the figure above

NOTE The Control Panel and the Secondary Display can be repositioned or hidden. Right-click to bring up the menu from Figure 3-2.



Figure 3-2 Reposition/hide sector; right-click menu

| Item | Description |
|----------|---|
| Floating | Move the Control Panel/Secondary Window freely; see Figure 3-3 for an |
| | example. |
| Docking | Fix the Control Panel/Secondary Window to its position. |



Autohide The control panel hides in the right edge, users could move the cursor to the icon of "Control Panel" to show it. Hide Don't show the Control Panel/Secondary Window; use the View menu to have it appear again.

Table 3:2 Reposition/hide sector; right-click menu description

Figure 3-3 shows an example where the Control Panel is "floating"; if the user un-clicks the mouse when hovering over one of the arrows the Panel will be repositioned to the corresponding transparent/blue area (in the example the user is holding the mouse over the upward arrow).





Figure 3-3 Repositioning the Control Panel example



Software Operations

This chapter follows the ZP-Logic Main Menu organization. Each section starts off by showing the corresponding drop-down menu from the Main Menu. The functions are presented one by one in the succeeding subchapters.

NOTE ZP-Logic will automatically check online for updates upon startup.

File

Press ALT + F to open this Main Menu item with the keyboard.

4.1. Menu Layout

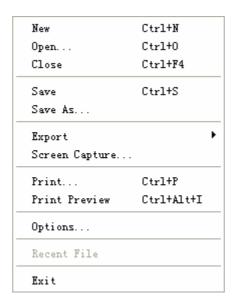


Figure 4-1 File drop-down menu

4.2. New

Create a new, empty file.

Hot Key: CTRL + N.



4.3. Open

Open an existing file. When selecting a file in the Open file dialog box, file information such as author name, creation date, project title will be shown in the lower part of the dialog box. Some of this information is user-added to the file when saving; the rest is automatically added by ZP-Logic.

Hot Key: CTRL + O.

4.4. Close

Close the active file. When closing a file that has previously not been saved, ZP-Logic prompts the users to save it before closing.

Hot Key: CTRL + F4.

4.5. Save

Save the active file. If the file has not been saved before, the Save As dialog box will open; see chapter 4.6.

Hot Key: CTRL + S.

4.6. Save As

Save As is useful for users who wish to save a file under a different name or type or change the destination folder. The Save As dialog box also opens when the user saves a file for the first time so that these parameters can be defined.

The Save As dialog box lets users input file information such as author name and a note. This information is used for previews in the Open file dialog box; see chapter 4.3.



NOTE Acquisitions are stored as temporary files that are instantly available to the user for most software functions. These temporary acquisition files need to be processed before they can be saved.

> Since file processing slows down the software, users can choose not to process the temporary acquisition files automatically. If chosen, users who try to save a file (or initiate certain other functions) will be informed that the acquired data needs to be processed to proceed. This setting is accessed under General in the Options dialog box as "Automatically process acquired data (NB: Slower)" shown in Figure 4-7.

4.7. Export

Users can choose between three types of exports: Waveform, Packet List or Memory View. The characteristics of each type are presented below.

4.7.1. Waveform

This chapter treats the export of waveforms; please refer to chapter 4.49.1 for more details on the Waveform View itself. The Export Waveform dialog box is shown in Figure 4-2.



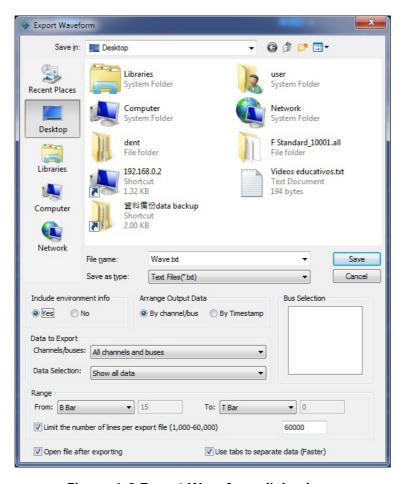


Figure 4-2 Export Waveform dialog box

| Item | Description |
|------|-------------|
| | |

File name Input the file name; the default is Wave.

Save as type Save the file as .txt or .csv; the default is .txt.

Include environment Include acquisition parameters etc. in the export file; checked



| info | by default. |
|----------------------------|---|
| Arrange Output Data | |
| By channel/bus | Each column in the export file contains data for one channel; |
| | default option. |
| By Timestamp | Each column in the export file contains data for one |
| | timestamp. |
| Data to Export | |
| All channels and buses | Export channel, bus and protocol decoder data. |
| All buses (excl. channels) | Export bus and protocol decoder data. |



| Buses with PD (incl. | Export protocol decoder data (channel data included). |
|----------------------|---|
| | |
| | |
| channels) | |
| | |
| | |
| Buses with PD (excl. | Export protocol decoder data (channel data not included). |
| | |
| | |
| channels) | |
| | |

Data Selection

All Data Export all data. Show changes in state Export data for timestamp X only if at least one signal has changed state from timestamp X-1 to timestamp X. only Show changes in data Export data for timestamp X only if at least one data has



| only | changed state from timestamp X-1 to timestamp X (for buses |
|---------------------------|--|
| | only). |
| Bus Selection | Select buses to be included in the export file. |
| Range | |
| From, To | Select the range for the data to be exported; the measure for |
| | the range is time. |
| Limit the number of lines | Limit the size of exported files; if there are data don't fit on the |
| per export file | amount of lines selected by the user then multiple files will be |
| | created. |



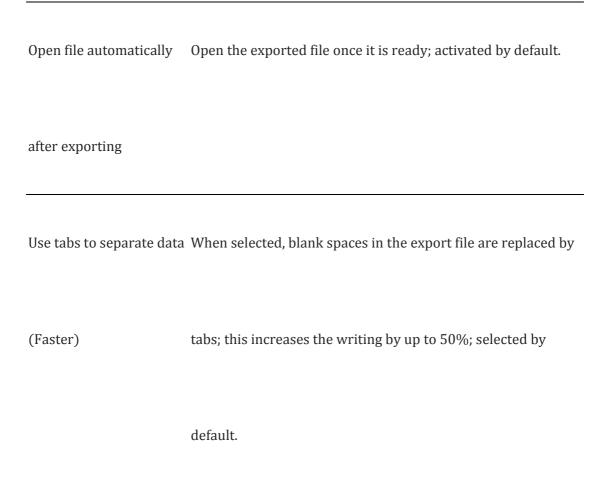


Table 4:1 Export Waveform dialog box description

To export a waveform, the temporary acquisition file must be processed; **NOTE** see note in chapter 4.6 for details.

4.7.2. Packet List

This chapter treats the export of Packet Lists; please refer to chapter 4.55 for more details on the Packet List function itself. The Export Packet List dialog box is shown in Figure 4-3.



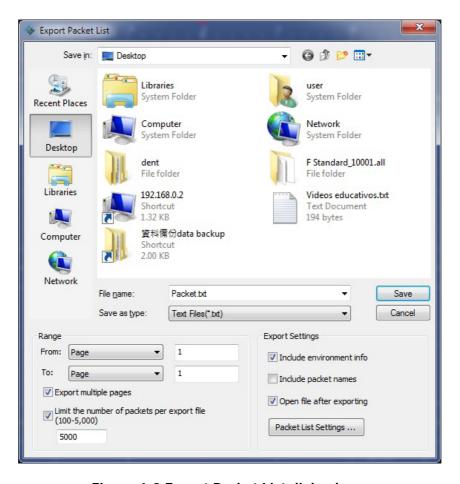


Figure 4-3 Export Packet List dialog box



File name Input a file name; the default is Packet.

Save as type Export in .csv or .txt format; the default is .txt.

Range



| From, To | Select the range for the data to be exported; the range is |
|-------------------------|--|
| | measured in pages. |
| Export multiple pages | If the file to be exported comprises more than one Memory |
| | Page these can be exported together; unchecked by default. |
| Limit the number of | Set the maximum quantity of lines per export file; if the file |
| packets per export file | length overshoots the limitation then several files will be |
| (100-5,000) | created; selected by default. |

Export Settings

Include acquisition parameters etc. in the export file; checked Include environment



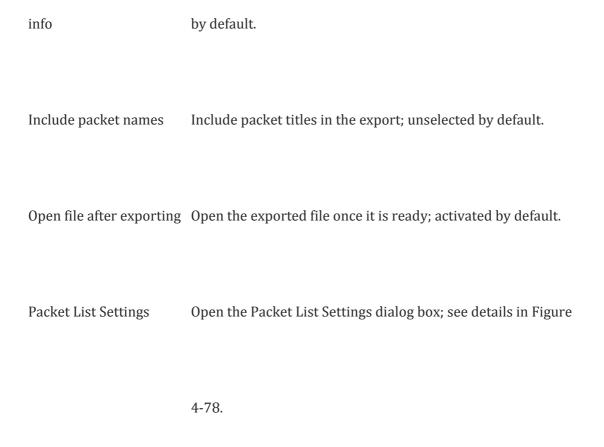


Table 4:2 Export Packet List dialog box description

4.7.3. Memory View

This chapter is about exporting the Memory View; please refer to chapter 4.53 for more details on the Memory View function itself. The Export Memory View dialog box is shown in Figure 4-4.



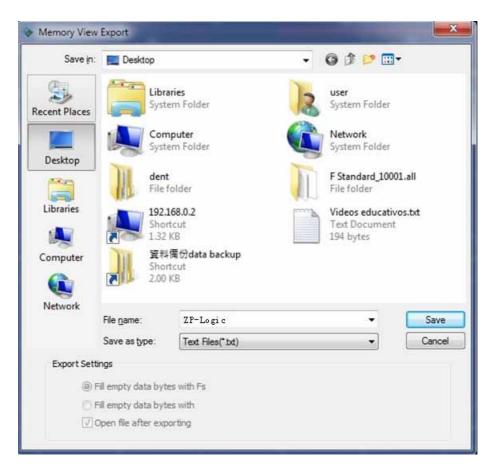


Figure 4-4 Export Memory View dialog box

| Item | Description |
|-----------|--|
| File name | Choose a name for the file to be saved; the default is |
| | ZP-Logic. |
| | |

Export in .txt, .csv or .bin format; the default is .txt.

Save as type



Export Settings Available for .bin exports. Fill empty data bytes with Fill empty spaces with the letter F; selected by default. Fs Fill empty data bytes with Fill empty spaces with the number 0. zeros Open file after exporting Open the exported file once it is ready; selected by default.

Table 4:3 Export Memory View dialog box description

4.8. Screen Capture

Select a part of the screen – or all of it – and store it as a file or a picture; see the dialog box in Figure 4-5. If Clipboard is selected the file will be stored in the RAM. Some level of customization is possible as described in Table 4:4.



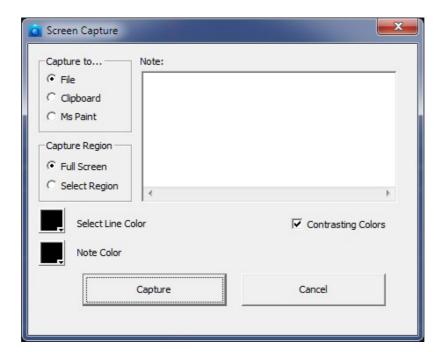


Figure 4-5 Screen capture dialog box

| Item | Description |
|------|-------------|
| | |

Capture to

File Save the captured region in .bmp or .jpeg format.

Clipboard Copy the captured region to the clipboard for editing in other software.

MS Paint Open the captured region in MS Paint.



Capture Region

| Full Screen | Capture the full screen. |
|---------------|---|
| Select Region | Select a part of the screen to be captured by dragging a square with the |
| | left mouse button. |
| Note | Users can enter text to accompany the screen capture; if the field is not |
| | empty a blank area will be added below the screen capture where the |
| | text will be displayed. |
| Note Color | Change the color of the Note text. |
| Line Color | Change the color of the Select Region frame; by default this is black. |



Invert Colors The Select Region frame color is the opposite of Line Color; selected by

default.

Table 4:4 Screen capture dialog box description

4.9. Print

The print function works on the part of the waveform or state list that is viewed at the moment of printing. The Timing Bar (above the waveform) and the Channel Column with the trigger conditions is also printed. The Waveform/State List background is printed as white and an extra field containing the file name, date and page number is added to the top of the page.

The print option dialog box has a standard layout that lets the user choose what to print and also gives access to other printer properties; see Figure 4-6.

Hot Key: CTRL + P.

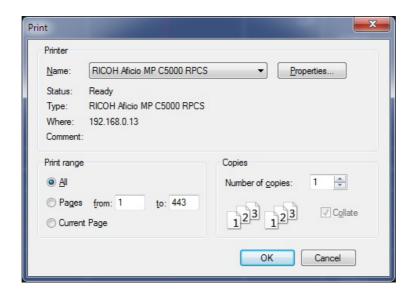


Figure 4-6 Print Setup dialog box



| Item | Description |
|--------------|--|
| Name | Select a printer. |
| Properties | Open the Print Properties dialog box for more print options. |
| Print range | |
| All | Print the entire waveform or state list. |
| Pages | Print parts of the waveform or state list. What is currently being |
| | viewed is regarded as one page. |
| Current Page | Print the current view. |

Copies



Number of copies Number of copies to be printed.

Collate Organization of multiple copies. Ex: 2 copies of 3 pages will print

1, 2, 3, 1, 2, 3 when collate is checked (default option) and 1, 1, 2,

2, 3, 3 when unchecked.

Table 4:5 Print Setup dialog box description

4.10. Print Preview

Preview what the printed file will look like. When opening the Print Preview, a new toolbar will appear above the preview; this is used for zooming and navigation between pages. Press Esc to leave the Print Preview.

Hot Key: Press CTRL + ALT + I.

4.11. Options

The appearance and behavior of the user interface and functions can be customized. Configurations, options and settings are gathered under this menu item.



4.11.1. General

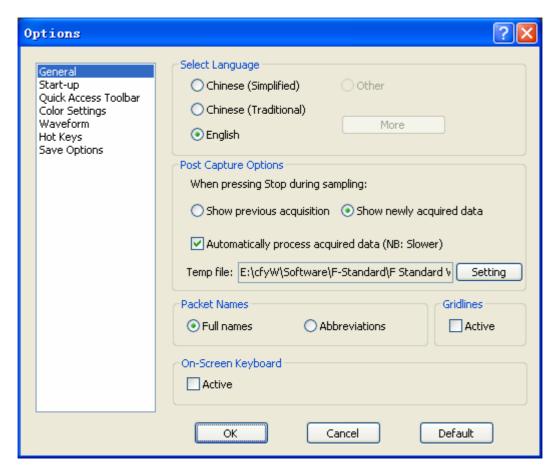


Figure 4-7 General settings dialog box



Select Language

Choose between English, Chinese (Simplified) and Chinese

(Traditional); the one selected during installation is the default.

The More option is used by customers who have developed a



proprietary language pack.

Post Capture Options

| Show previous | This option governs the software behavior when the user presses |
|-----------------------|---|
| acquisition | Stop in the middle of an acquisition. If this option is selected then |
| | the previous acquisition will be displayed again. |
| Show newly acquired | When pressing Stop during an acquisition, the data acquired up |
| data | until the Stop moment is displayed; this is the default option. |
| Automatically process | Process the data upon finalizing acquisitions; if unchecked the |
| acquired data (NB: | ZP-Logic will prompt the user to process data when launching |



| Slower) | certain functions. See a more detailed explanation in chapter |
|-----------|---|
| | 4.6.The function is turned on by default. |
| Temp | Location of temporary acquisition files. |
| Gridlines | Show vertical gridlines in the waveform area; unchecked by |
| | default. |
| | |

Packet Name

Display the full names of packets; this is the default option. Full names Abbreviations Display packet names abbreviated to a single letter: Data is shown as D etc. This option lets users see the packet type for



short packets where the full name would otherwise not be shown due to space limitations (which is a combination of packet size and zoom level). Keyboard Open an on-screen keyboard when inputting numbers. The on-screen keyboard is operated with the mouse; by default it is not shown.

Table 4:6 General settings dialog box description



4.11.2. Start-up

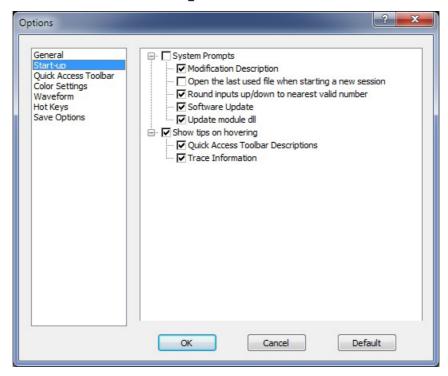


Figure 4-8 Start-up settings dialog box



System Prompts

Modification Description Show modification descriptions.

Open the last used file The last saved file is opened when ZP-Logic starts; selected by

when starting a new default.



| session | |
|-------------------------|---|
| Round inputs up/down | Illegal input values are automatically rounded to the nearest |
| to nearest valid number | valid value; selected by default. |
| Show Tips on | |
| Hovering | |
| Quick Access icon names | Show function names when hovering over the Quick Access |
| | Toolbar icons; selected by default. |
| Trace Information | Show channel name, signal state and trace information when |
| | hovering over a trace in the waveform view; selected by |



default.

Table 4:7 Start-up settings dialog box description

4.11.3. Quick Access Toolbar

The Quick Access Toolbar consists of shortcut icons to commonly used functions. It is located below the Main Menu and is shown by default. Table 4:9 lists all functions that can be placed on the Quick Access Toolbar.

Users can customize the Quick Access toolbar by organizing the icons into groups. ZP-Logic comes with pre-defined groups; a Standard group and one group for each of the Main Menu items. The Standard group consists of a selection of common functions; the second type provides shortcut icons to all the functions under a Main menu item. Users can modify the Quick Access Toolbar in three ways:

- By selecting the group or groups that are displayed
- By adding or removing items from the pre-defined groups
- By creating a custom group

These modifications are done from the Quick Access Toolbar dialog box shown in Figure 4-9.



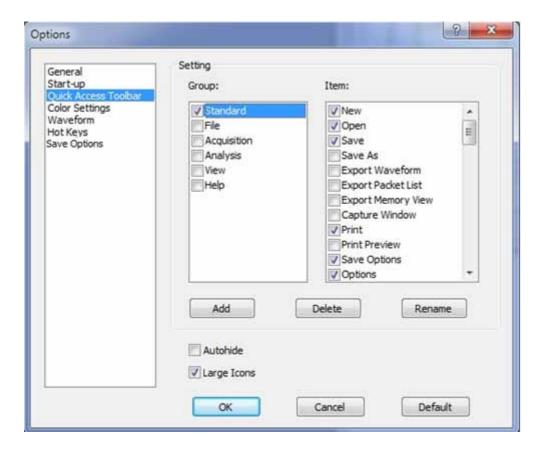


Figure 4-9 Quick Access toolbar dialog box



Select the group or groups to be displayed as large shortcut icons below Group

the Main Menu; the Standard group is selected by default. Groups can be

added, deleted or renamed (with exception of the Standard group).



Item Check/uncheck items to add/remove them from the selected group (in

blue in the left column).

Autohide The Quick Access toolbar is hidden whenever the mouse cursor does not

hover over it; this option is unchecked by default.

Large Icons Set the icon size to 32x32 px; the default size is 24x24 px.

Table 4:8 Quick Access Toolbar dialog box description

Table 4:9 below shows all the icons that can be placed on the Quick Access Toolbar and which function they link to.

| Icon | Function | Icon | Function |
|------|-------------|------|----------------|
| = | Create File | M | Analog Display |
| | Open File | K | Pointer |







Save File



Hand



Save File As



Zoom Out



Save Settings



Zoom In



Export Waveform



Display All Waveform



Export Packet List



Previous Zoom



Export Memory View



Cancel Previous Zoom



Screen Capture



Add Bar



Print file



Delete Bar



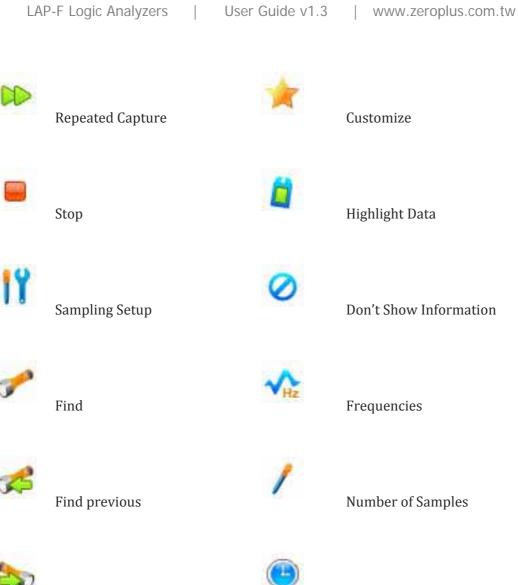
Single Capture



Reposition Bar







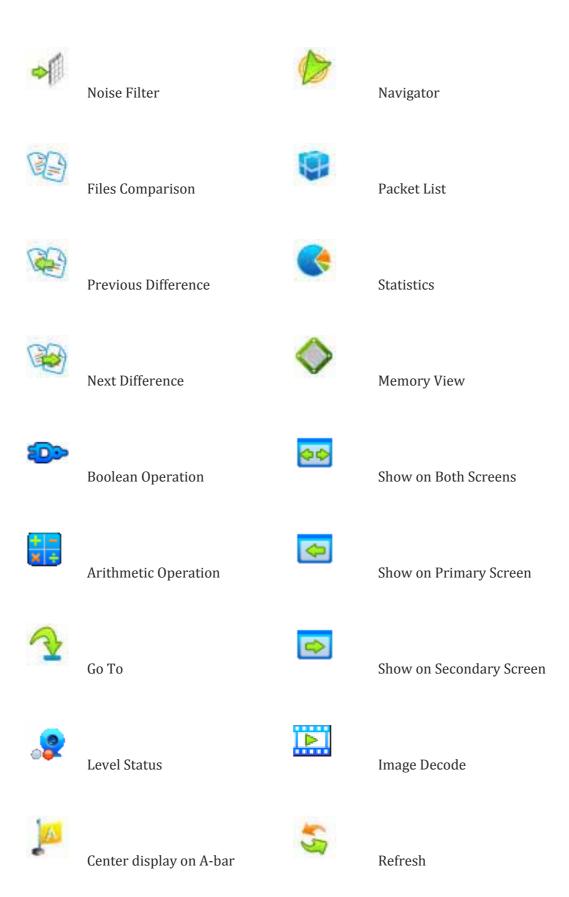




Real-time Frequencies **Active Range**

Waveform







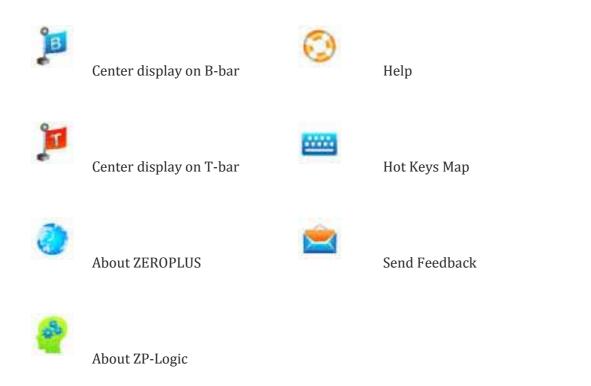


Table 4:9 Quick Access toolbar icons

4.11.4. Colors

LAP-F Logic Analyzers

Users can customize the colors of bars, texts, traces and other elements of the user interface. To change the color of an element, click the corresponding color bar in the Color column of the dialog box shown in Figure 4-10 to access the color palette. Proceed to select a predefined color or define a custom color for the element.



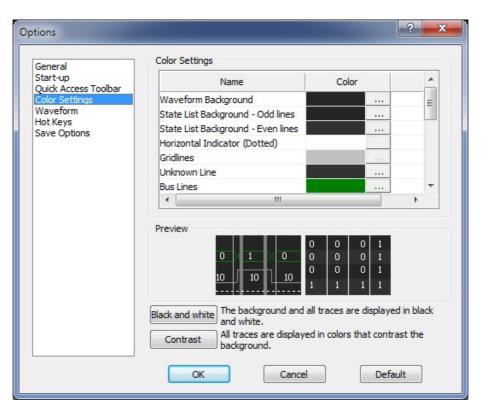


Figure 4-10 Color settings dialog box



Color Settings

Name Customizable element.

Color Current color of the element; click it to change the color.

Preview Preview the color selections; the left frame shows the Waveform



and the right the State List.

Black and white The background and all traces are shown in black and white.

Contrast All traces are displayed in colors that contrast the background.

Table 4:10 Color settings dialog box description

4.11.5. Waveform

The appearance of the traces and surrounding information can be changed from the dialog box in Figure 4-11.

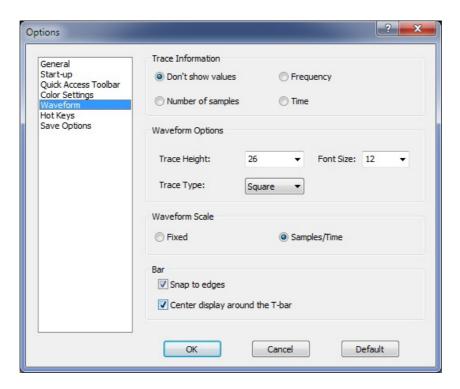


Figure 4-11 Waveform settings dialog box



| Item | Description |
|------|-------------|
| | |

Trace Information

| Frequency | Show frequencies between two edges. The frequency of full period | |
|-------------------|--|--|
| | (rising to rising edge) is displayed. See Table 4:44 for more details | |
| | on the Trace Information. | |
| Number of | Show number of samples between two edges. | |
| samples | | |
| Time | Show the time between two edges. | |
| Don't show values | No information is shown inside the traces; this is the default option. | |

Waveform Settings

| Trace Height | Set the trace amplitude from 22 to 180 px; the default is 26. |
|--------------|---|
| | |

Set the font size from 6 to 60. The default is 12. Font Size

Waveform Mode Choose between saw tooth- and square-shaped traces.

Ruler Mode

Fixed The center of the screen is fixed at 0 sec.

Samples/Time Second is defined as the trigger event; this is the default option.

Bar

Snap to edges Bars snap automatically to the nearest trace edge when being



repositioned.

Center display Center the waveform area around the T-bar when the trigger

around the T-bar condition is met.

Table 4:11 Waveform settings dialog box description

4.11.6. Hot Keys

In ZP-Logic, Hot Keys are keyboard combinations that invoke a function. See Table 4:53 for a complete description of all Hot Keys. Figure 4-12 shows the dialog box used to customize the Hot Keys.

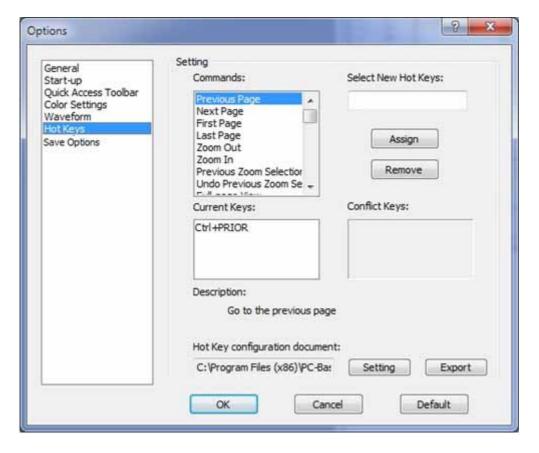


Figure 4-12 Hot Key settings dialog box



| Item | Description |
|---------------------|---|
| Commands | Select a Command (function) for which a Hot Key can be |
| | assigned. |
| Select New Hot Keys | Input the new Hot Keys combination (or single key) and |
| | click Assign to make the change effective. |
| Current Keys | Displays the current Hot Keys for the selected command. |
| Conflict Keys | If the new Hot Keys are already in use, the command |
| | currently using them will be shown. |



Description Displays a brief description of the selected command. **Shortcut-key Setting** Export the Hot Keys configuration document or load a

Table 4:12 Hot Key settings dialog box description

different one.

4.11.7. Save Options

document

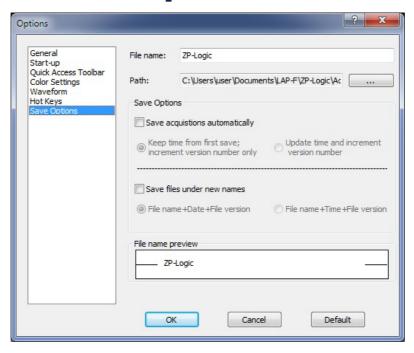


Figure 4-13 Save Options dialog box



| Item | Description |
|-------------------|---|
| File name | Choose a name for the files to be saved; the default is |
| | ZP-Logic. |
| Path | Choose where to save files; the default is C:\Documents |
| | and settings\Administrator\ My Documents\ ZP-Logic |
| | Data (if C: is the system disk). |
| Save Options | |
| Save acquisitions | Auto-save all acquisitions. |

90

automatically



| Keep time from first save; | When saving multiple acquisitions the file names will all | | |
|----------------------------|---|--|--|
| increment version number | preserve the time of the first save and only change version | | |
| only | number. If the first acquisition was made 3:45:12 pm and | | |
| | the next 3:55:47 the names will become; FileName154500 | | |
| | and FileNameTime154500(1). This can be useful for | | |
| | sorting the files. | | |
| Update time and increment | In the example above the file names would become; | | |
| version number | FileName154512 and FileName155547(1); this is the | | |
| | | | |

default selection.



Save files under new names Files will overwrite each other if this option is not checked.

It is therefore common to combine this option with the

Save As function.

File Name + Date + File Add the date [Year, Month, Day] and version number after

Version the file name. Ex: August 25th 2015 becomes

ZP-Logic_20150825(1).

File Name + Time + File Add the time (Hour, Minute, Second) and the version

Version number after the file name. Ex: 13:45:02 pm becomes

ZP-Logic_134205(1); default selection.



File Name Preview

Preview the name of files to be saved.

Table 4:13 Save settings dialog box description

If the "Auto Add the Serial No" and is not activated, "Keep time from first save; increment version number only" and "Update time and increment version number" will be disabled. In other words, any new file that is saved will overwrite the existing file.

4.12. Exit

Exit ZP-Logic. The software prompts users to save unsaved files.

Hot Key: ALT + F4.

Acquisition

Press ALT + A to open this Main Menu item with the keyboard.

4.13. Menu Layout

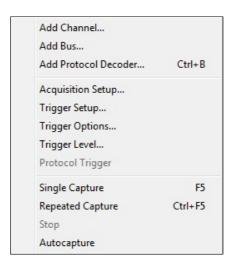


Figure 4-14 Acquisition drop-down menu



4.14. Add Channel

To add one or several channels, select the channels to be included and bring them over to the right column using the arrow. The CTRL and SHIFT keys can be used to mark several channels at the same time. Using the lower arrows channels can also be removed. To finalize the inclusion of new channels the user must choose whether he wants all other channels to be deleted or not. The select channels dialog box is shown in Figure 4-15 where four channels have been added.

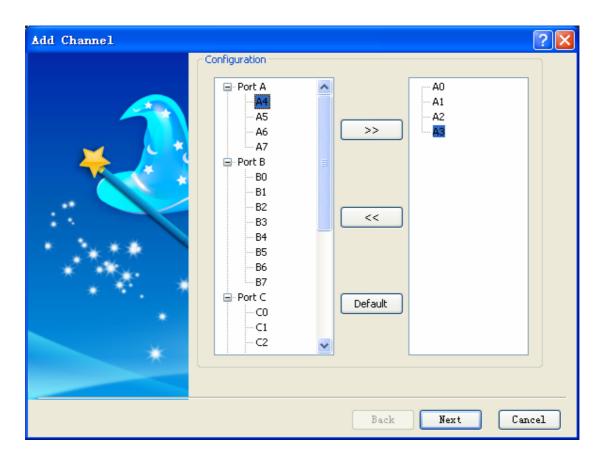


Figure 4-15 Add Channel dialog box

4.15. Add Bus

Adding a bus follows the same routine as adding a channel (chapter 4.14), but the dialog box differs slightly; see Figure 4-16. First, it links to the Advanced Settings dialog box; see Figure 4-17. Second, the right-most column indicates which is the most significant bit and which is the least. Show caution to ensure that channels are



added in the correct sequence; the first channel added will become the LSB and the final addition will be the MSB.

Hot Key: CTRL + B.

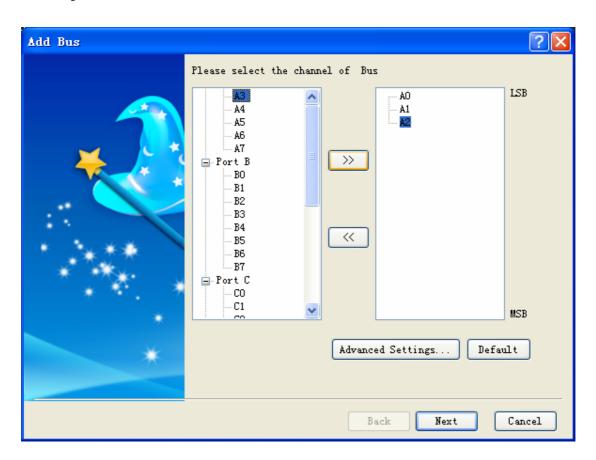


Figure 4-16 Add Bus dialog box



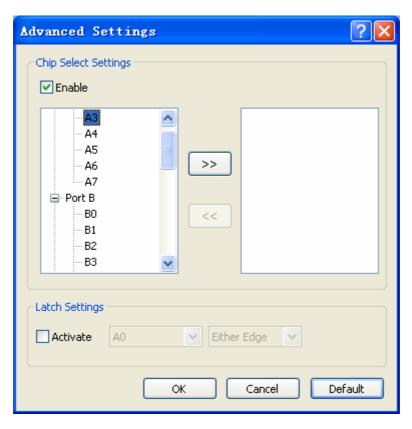


Figure 4-17 Add Bus / Advanced Settings dialog box



Chip Select

(Channel The Chip Select function emulates a real chip select. The function is similar

and Level) to the Latch function (below) in that it decodes bus data, but it only does



so when all the conditions are met.

Latch Settings

(Channel The Latch function is used to analyze/decode bus activity that does not

and Event) use a specific protocol (referred to simply as a Bus in ZP-Logic). When

selecting a channel and an event (for instance A0 and Falling Edge), the

bus data will be decoded and displayed at every occurrence of this event.

Table 4:14 Add Bus / Advanced Settings dialog box description

4.16. Add Protocol Decoder

Select the desired Protocol Decoder from the dialog box shown in Figure 4-18. The protocol decoders are arranged by industry in a list where each section can be collapsed/expanded using the minus/plus symbol to the left of the protocol decoder names. The right part of the dialog box shows a brief description of the selected protocol decoder.

NOTE Right-click on a decoder to add it to the topmost Favorites list.





Figure 4-18 Add Protocol Decoder dialog box

The ZP-Logic comes with more than 110 free protocol decoders; these are listed in Table 4:15. The protocol decoders are individual modules that are separated from the ZP-Logic software.

The protocol decoder dialog box shown in Figure 4-19 is an example that shows the 12C decoder setup. Note that all protocol decoder dialog boxes have distinct designs.



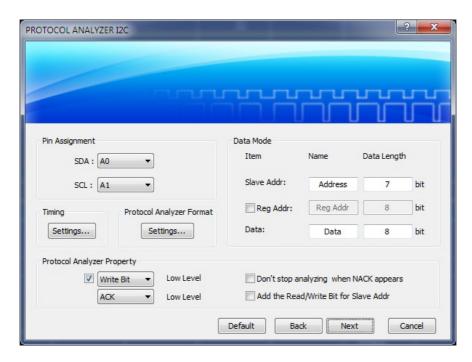


Figure 4-19 I2C Protocol Decoder Setup dialog box

Table 4:15 lists the protocol decoders available in ZP-Logic.

| Built-in Protocol Decoders | | |
|----------------------------|--------------|--------------|
| 1-WIRE | IDE | Philips RC-6 |
| 1-WIRE (Advanced) | IRDA | PMBus 1.1 |
| 3-WIRE | ISO7816 UART | PROFI BUS |
| 7-SEGMENT LED | JK FLIP-FLOP | PS/2 |



| AC97 | JTAG 2.0 | PSB Interface |
|--------------------|---------------------|------------------|
| AES_EBU | KEELOQ Code Hopping | PT2262/PT2272 |
| AMD_SVI2 | KNX | QI |
| ARITHMETICAL LOGIC | LCD 12864 | Quad SPI |
| BDM | LCD1602 | RGB Interface |
| BMS | LED Pitch Array | S/PDIF |
| CAN 2.0B | LG4572 | S2Cwire/AS2Cwire |
| CCIR656 | LIN 2.1 | SAMSUNG K9 (NAND |
| | | Flash) |



| CMOS IMAGE | Line code | SCCB |
|-------------------------|---------------|-------------------|
| Compact Flash 4.1 | Low Pin Coun | SD2.0/SDIO |
| DALI Interface | LPC-SERIRQ | SDQ |
| DDC EDID | LPT | Serial GPIO IBPI |
| Differential Manchester | MANCHESTER | Serial Wire Debug |
| | | (SWD) |
| DIGITAL LOGIC | MCU-51 DECODE | SHT11 |
| DigRF | MDDI | SIGNIA 6210 |
| DM114/DM115 | MHL-CBUS | SLE4442 |
| - | | |



| MICROWIRE | SMBus 2.0 |
|------------------------|---|
| MICROWIRE (EEPROM 93C) | SPI |
| MIDI | SPI PLUS |
| MII | SPI (EEPROM AT25F) |
| MILLER | SSI Interface |
| MIL-STD-1553 | ST7669 |
| MIPI DSI | STBus |
| MIPI_CSI-2 | SVID |
| ModBus | SWP |
| | MICROWIRE (EEPROM 93C) MIDI MII MILLER MIL-STD-1553 MIPI DSI MIPI_CSI-2 |



| HART | MODIFIED MILLER | UART |
|-------------------------|-----------------|---------------|
| HD Audio | MODIFIED SPI | UNI/O |
| HDMI CEC | MVB | UPDOWNCOUNTER |
| HDQ | NEC PD6122 | USB 1.1 plus |
| НРІ | OPENTHERM 2.2 | USB 2.0 |
| I2C | PCI | Wiegand |
| I2C (EEPROM 24L) | PCM | WTB |
| I2C | PECI | WWV/WWVH/WWVB |
| (EEPROM24LCS61/24LCS62) | | |



I2S Philips RC-5 YK-5

Table 4:15 Built-in protocol decoders

4.17. Acquisition Setup

Fundamental sampling choices such as channel assignment, acquisition mode, Sample depth and Sample rate are selected in the Acquisition Setup dialog box; see Figure 4-20 below. This is also where users can adjust the voltage threshold for triggering and configure a DSO connection.

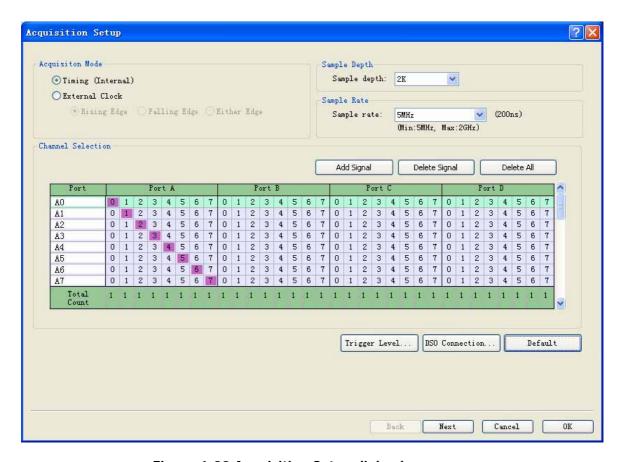


Figure 4-20 Acquisition Setup dialog box



| Item | Description |
|------|-------------|
| | |

Acquisition Mode

| State (External | In State mode (also called synchronous acquisition) the clock that |
|-----------------|--|
| Clock) | governs when to sample data is provided by the DUT. State mode |
| | provides a view of how the system is executing. One sample is taken |
| | per clock cycle and the user must specify whether he wants to |
| | sample on rising or falling DUT clocks, or on either. The State mode |
| | sample rate goes from 0.001 Hz to 200 MHz. |
| | |

Timing (Internal In Timing mode (also called asynchronous acquisition) the input



| Clock) | signals are sampled and stored at equal time intervals based on |
|--------|---|
| | |
| | LAP-F1 internal clock. The Timing mode sample rate goes from 5 |
| | |
| | MHz to 1 GHz, LAP-F2 from 5MHz to 2GHz. |

Acquisition Choices

| Sample Depth | Determine the amount of data to be acquired per channel; it is set to |
|--------------|---|
| | |
| | |
| | 2 kb by default. |
| | |
| | |
| | |
| Sample Rate | The sample rate or acquisition frequency determines how often |
| | |
| | |
| | samples are taken. Press CTRL + U to increase the sample rate and |
| | |
| | |
| | CTRL + D to decrease it. |



Channel Selection

| (Purple | One probe is connected to each of the channel ports of the LAP-F1/2 |
|-------------|---|
| checkboxes) | and each probe samples one signal. By default, Port A0 (Probe0) is |
| | linked with channel A0 in the software etc. Channels can be renamed |
| | and rearranged: The left column shows the channel name in |
| | ZP-Logic and the purple coloring determines which of the |
| | ports/probes is linked to the channel. |
| Add Signal | Add a channel. The user must define which probe the new channel |
| | should be linked to; by default it's unassigned. |



| Delete Signal | Delect the selected channel. |
|----------------|--|
| Delete All | Delect all channels. |
| Trigger Level | See chapter 4.20. |
| DSO Connection | Set up a DSO Connection; see chapter 4.36. |

Table 4:16 Acquisition Setup dialog box description

4.17.1. Trigger Level

The Trigger Level defines when a signal changes state. In other words; if the voltage of a signal is inferior to the Trigger Level it will be regarded as 0 (Low), and vice versa. Similarly, when the signal voltage rises from below to above the Trigger Level, the LAP-F1/2 will consider that a change of state from Low to High has occurred and that the new state is 1 (High). The Trigger Level is sometimes referred to as Trigger Voltage or Threshold Level.

Standard Probe (For LAP-F1)

The LAP-F1 lets users use up to 4 different Trigger Levels at a time; one for each of the four ports A, B, C and D. For each level, four pre-defined levels are available: TTL, CMOS (5 V), CMOS (3.3 V) and ECL. It is also possible to user-define the Trigger Level. See the dialog box in Figure 4-21.



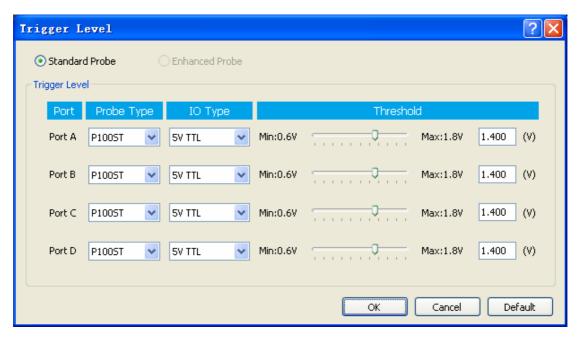


Figure 4-21 Trigger Level dialog box for Standard Probes

Enhanced Probe (For LAP-F2)

Enhanced Probe is only for LAP-F2. Set the trigger level A0~D7 channels (32CH). Select any channels as a group to set. Scan the Probes automatically and shows as follow when Probes aren't inserted in Enhanced Probe.



Figure 4-22 Probe Scan

The dialog of Enhanced Probe shows follow.



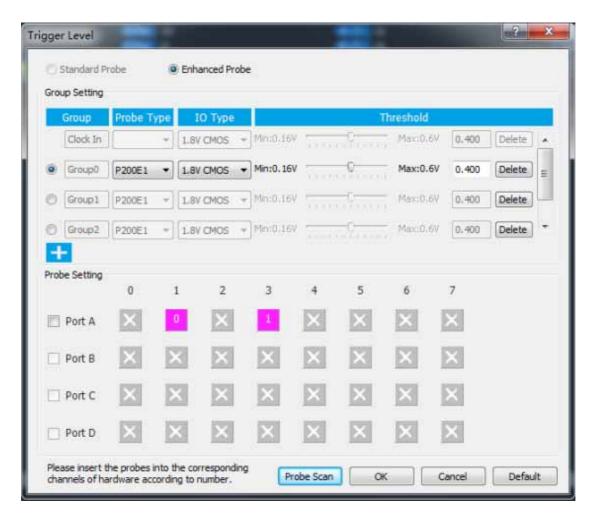


Figure 4-23 Trigger Level dialog box for Enhanced Probes



Probe Type

Standard For LAP-F1. All currently available probe types (General

Purpose, Low-voltage, Negative Logic and eMMC) are all



defined as Standard in this menu.

Enhanced

For LAP-F2. Scan the probes and set the level of the probes.

Trigger Level (Standard)

ch. A0-A15 etc).

Probe Type Select the probe type being used: P100ST is the General Purpose

probe, P120LV the Low-voltage probe and P120NE the Negative

Logic probe.

IO Type Choose between four pre-set trigger levels.



| Threshold | Adjust the duty cycle; voltages below the threshold are defined |
|-----------|---|
| | |
| | by the LAP-F1 as Low or 0, and voltages above are defined as |
| | |
| | 'High' or 1. |

Trigger Level (Enhanced)

| Group | Select the channels contained in group and set the trigger |
|------------|---|
| | voltage. Click the to add groups and click the Delete |
| | button in the right of group. |
| Probe Type | There will show the Probe Type after the Probes connecting with |
| | the hardware. |



IO Type

Set the IO Type of object circuit to connected by channels, and

there are 1.8V CMOS \ 1.5V CMOS \ \ 1.2V CMOS and others to

select.

Threshold

Adjust the duty cycle; voltages below the threshold are defined

by the LAP-F2 as Low or 0, and voltages above are defined as

'High' or 1.

Probe Setting

Show the connected probes with the color. The unconnected

probes is grey. The color showed with the probes varies with the

probe type. The number showed in the probe indicates the



number of group, for example, group 0 selects the A1 port and the

A1 probe show 0 in the box.

Probe Scan Click the button after connecting probe with hardware to scan

probe state.

Table 4:17 Trigger Level dialog box description

4.17.2. DSO Connection

A DSO Connection can be set up when users want to import and display a DSO signal in the ZP-Logic software. This can be useful since the LAP-F1/2 does not have the ability to capture analog signals. The supported DSO models are listed in Table 4:19.

Two operation modes are possible; the connection can be set up with LAP-F1 as master or slave depending on which instrument the user wants to provide the trigger signal. The two modes are described in continuation. The connection setup follows in chapters 4.17.2.1 and 4.17.2.2.

4.17.2.1. LAP-F1 as Master

When the LAP-F1/2 is the master the DSO is the slave. In this mode, the Trigger Out of the LAP-F1/2 connects with the Trigger In of the DSO. When the trigger event occurs, the LAP-F1/2 sends a trigger signal to the DSO which, upon receiving the signal, starts to capture data. See the complete connection diagram in Figure 4-24.



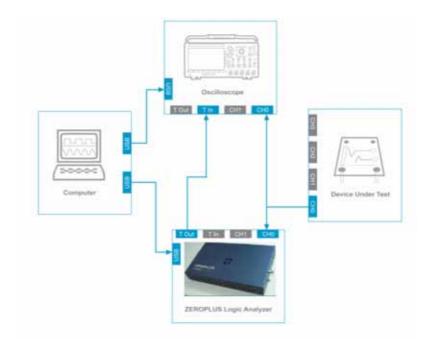


Figure 4-24 Connection diagram with LAP-F1 as waster

4.17.2.2. LAP-F1 as Slave

When the LAP-F1/2 is the slave the DSO is the master. In this mode, the Trigger Out of the DSO connects with the Trigger In of the LAP-F1/2. When the trigger event occurs, the DSO sends a trigger signal to the LAP-F1/2 which, upon receiving the signal, starts to store data. See the complete connection diagram in Figure 4-25.

Users can try to connect the DSO Trigger Out to any regular channel of the LAP-F1/2 if the BNC connector is occupied by another instrument.



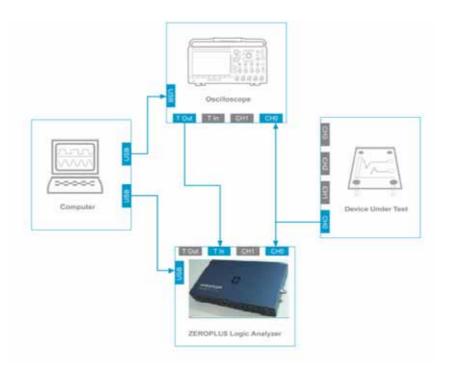


Figure 4-25 Connection diagram with LAP-F1/2 as slave

4.17.2.3. Settings

Up to 4 analog signals can be shown; see the settings dialog box in Figure 4-26.

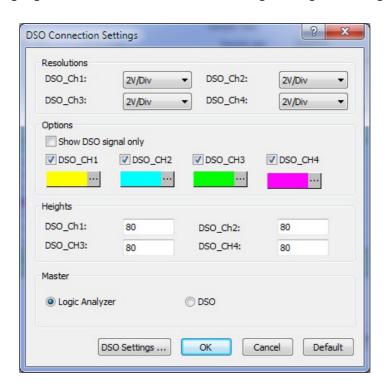


Figure 4-26 DSO Connection dialog box



| Item | Description |
|-----------------|---|
| Resolutions | |
| DSO_Ch1-4 | Adjust the vertical resolution of the input signals in Volts/Division |
| | ranging from 3V/Div to 2mV/Div in a total of 11 steps. |
| Options | |
| Show DSO signal | Do not display any of the regular signals. |
| only | |
| DSO_Ch1-4 | Choose which DSO signals to display in the waveform area and |
| | their colors. |



Heights

| DSO_Ch1-4 | Set the trace height in pixels. 30-400 pixels can be chosen; the | |
|-----------|--|--|
| | | |

default is 80 px.

Master

| Logic Analyzer The LAP-F1 is master and the DSO slave; see chapter | 1.17.2.1; |
|--|-----------|
|--|-----------|

default option.

DSO The LAP-F1 is master and the DSO slave; see chapter 4.17.2.2;

default option.

DSO Settings Open the DSO Settings dialog box; the interface will depend on the



DSO brand.

Table 4:18 DSO Connection dialog box description

4.17.2.4. Supported Oscilloscope Models

The supported DSO models are listed in Table 4:19.

| Manufacturer | Model | Connection Mode |
|--------------|----------------|------------------|
| Tektronix | TDS1000 Series | USB |
| | TDS2000 Series | USB |
| | TDS3000 Series | USB, TC/IP, GPIB |
| | TDS5000 Series | GPIB |
| | TDS6000 Series | Built-in GPIB |
| OWON | SDS7102 Model | USB |



| PicoScope | 3206B Series | USB |
|--------------|--------------------------|-----|
| GwInstek | GDS-1000A Series | USB |
| | GDS-3000 Series | USB |
| Agilent | DS05000 Series | USB |
| BK Precision | 2540B, 2542B, 2540B-GEN, | USB |
| | 2542B-GEN | |
| RIGOL | DS4034 | USB |

Table 4:19 Supported oscilloscope models

To use the LAP-F1/2 with any of the DSOs listed above it is necessary to install software from the manufacturer; see Table 4:20 for details.



| Brand | Driver | Website |
|--------------|--------------------------------------|-----------------------------|
| Agilent | Windows USB Driver | www.chem.agilent.com |
| BK Precision | Windows USB Driver | http://www.bkprecision.com/ |
| GwInstek | Windows USB Driver | www.gwinstek.com |
| Owon | Windows USB driver | www.owon.com.cn |
| PICO | Windows USB driver | www.picotech.com |
| Tektronix | Tekvisa Connectivity Software V3.3.4 | www.tektronix.com |
| RIGOL | Windows USB Driver | http://www.rigol.com/ |

Table 4:20 DSO driver needed for the DSO connection



4.18. Trigger Setup

Trigger Setup is used to define a set of trigger conditions. The LAP-F1/2 will trigger on the first event that satisfies all the conditions; see the dialog box in Figure 4-27.

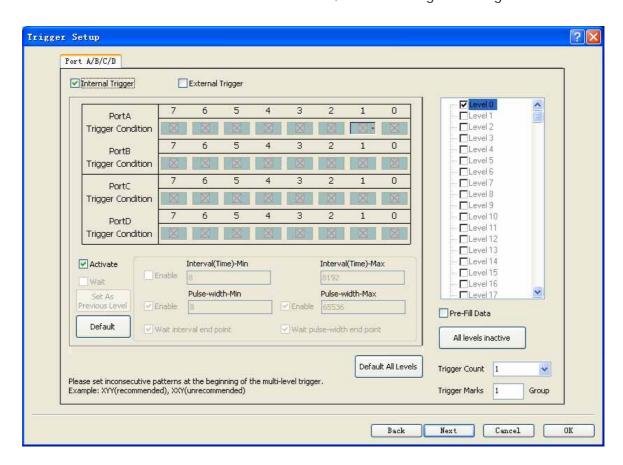


Figure 4-27 Trigger Setup dialog box



Group 0 (Port A/B) The first 16 channels are sampled by ports A0-15 (Group A), the

and next 16 in ports B0-15 (Group B) etc. For the 40 channel LAP-F1



Group 1 (Port C/D) model all ports from channel C9 to D15 are disabled. For LAP-F2,

A,B.C,D Port, each Port has 8 ports. For LAP-F1 trigger conditions

can only be set for 32 channels at a time. However; there exists an

OR relationship between the Group 0 and Group 1; this OR

condition is automatically enabled if the user sets trigger

conditions in both of the groups.

Trigger Mode

Internal Trigger

Fulfillment of a condition set makes the LAP-F1/2 emit a trigger

signal.



| External Trigger | The trigger signal is provided by an external source, most |
|-------------------|---|
| | commonly a DSO. |
| Trigger Condition | 5 trigger conditions are available: High Level (1), Low Level (0), |
| | Rising Edge (transition from low to high), Falling Edge (transition |
| | from high to low) and Either Edge (Rising or Falling Edge). |
| Activate | Enable the trigger setup; this is done on a level-to-level basis |
| Wait | Wait is used for multilevel triggering with High/Low conditions. |
| | Ex: You want to set up a Rising (R), Rising, High (H) trigger where |
| | the High event satisfies a certain pulse-width (PW). When an RRH |



| | event is found, the LAP-F1/2 will check if the High satisfies the PW |
|-----------------|--|
| | condition. If that is not the case, the LAP-F1/2 will either keep |
| | looking for an H that satisfies the condition and trigger when it |
| | finds it (Wait is enabled), or it will restart the search and look for a |
| | new RRH pattern that satisfies the PW condition (Wait is disabled; |
| | default option). |
| Set As Previous | Copy the trigger conditions from the previous level. |
| Level | |
| Default | Reset the level to default. |
| - | |

Pulse-widths and Intervals

| Enable Interval | Interval triggering can be activated when there are at least 2 |
|--------------------|--|
| (Time) | levels. |
| Interval (Time) – | When Interval is enabled, for the condition set to be satisfied there |
| Min | needs to be a certain distance in time from trigger level X to |
| | trigger level X-1; the default min and max values are 180 and |
| | 8,192 clocks. |
| Enable Pulse-width | Pulse-width conditions can be set for High/Low trigger conditions. |
| Pulse-width – Min | Set the length of periods – be it High or Low- as a trigger condition. |



| Wait Interval end | When an Interval condition is set and this option is enabled, the |
|-------------------|--|
| point | LAP-F1/2 will not trigger immediately (i.e. when the H/L event |
| | being looked for changes state) upon finding an event that satisfies |
| | the Interval condition, but wait until the Interval Max number of |
| | samples is reached and then trigger. The Interval Max is counted |
| | from the beginning of the H/L event in question. |
| Wait Pulse-width | When a pulse-width condition is set and this option is enabled, the |
| end point | LAP-F1/2 will not trigger immediately (i.e. when the H/L event |
| | being looked for changes state) upon finding an event that satisfies |



the pulse-width condition, but wait until the Pulse-width Max

number of samples is reached and then trigger. The Pulse-width

Max is counted from the beginning of the H/L event in question.

Trigger Levels

Trigger Level

There are 256 Trigger Levels. When the conditions of Level 1 are

satisfied the LAP-F1/2 looks for an event that satisfies the

conditions of Level 2. When an event satisfying the last active

trigger level is found the LAP-F1/2 triggers. Note that Level X must

be activated before Level X-1 can be activated.



Pre-Fill Data

The Trigger Position combined with the Sample Depth determines

how many bits of pre-trigger data should be stored. The Pre-Fill

Data determines the ZP-Logic's behavior if the trigger event occurs

before the pre-trigger data requirement has been fulfilled. If

unchecked (default option) the LAP-F1/2 will override the Trigger

Position/Sample Depth requirement and start storing data when

the trigger event occurs. If checked, triggering will be postponed

until the pre-trigger data requirement has been fulfilled.

All Levels Inactive

Disable all trigger levels.



| Default All Levels | Set all trigger levels to default. |
|--------------------|--|
| Trigger Count | Trigger on the Xth event that satisfies the trigger conditions; at the |
| | default value of 1 the LAP-F1/2 will trigger on the first event. |
| Trigger Mark | Place a vertical bar on all samples that meet the trigger conditions. |
| | By default, only one trigger bar is shown (the T-bar), but there can |
| | be up to 256 trigger bars. These are numbered T0, T1, T2 etc. |
| | (Trigger Marks are sometimes referred to as Cursors or Auxiliary |
| | Cursors). |

Navigation



Back Go to the Acquisition Setup dialog box. Go to the Trigger Properties dialog box. Next Cancel Leave the dialog box without saving the setting. OK Leave the dialog box and save the settings.

Table 4:21 Trigger Setup dialog box description

NOTE If both Internal and External Trigger are checked, whichever of the events that occurs first will trigger the LAP-F1/2.

4.19. Trigger Options

Adjust trigger properties such as Trigger Position and Trigger Delay.



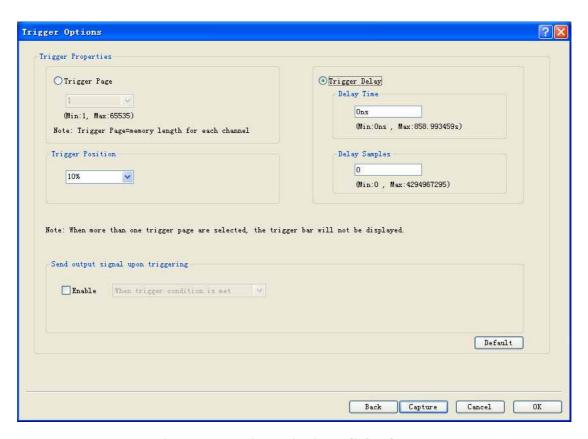


Figure 4-28 Trigger Options dialog box



Trigger Delays

Trigger Page Where is the page concept explained?

Trigger Delay Trigger a certain time or a certain amount of clock cycles after the



| trigger conditions have been met. The range goes from 0 ns to 687.19 |
|--|
| |
| seconds; the default is zero. |

Trigger Position

The trigger position determines which samples are stored. At the

default 10%, 10% of the available memory is allocated to pre-trigger

data and 90% to post-trigger data.

Send output signal upon triggering (Trigger Out)

See chapter 2.5.2; Trigger Out can be sent on the occurrence of 3

different events:



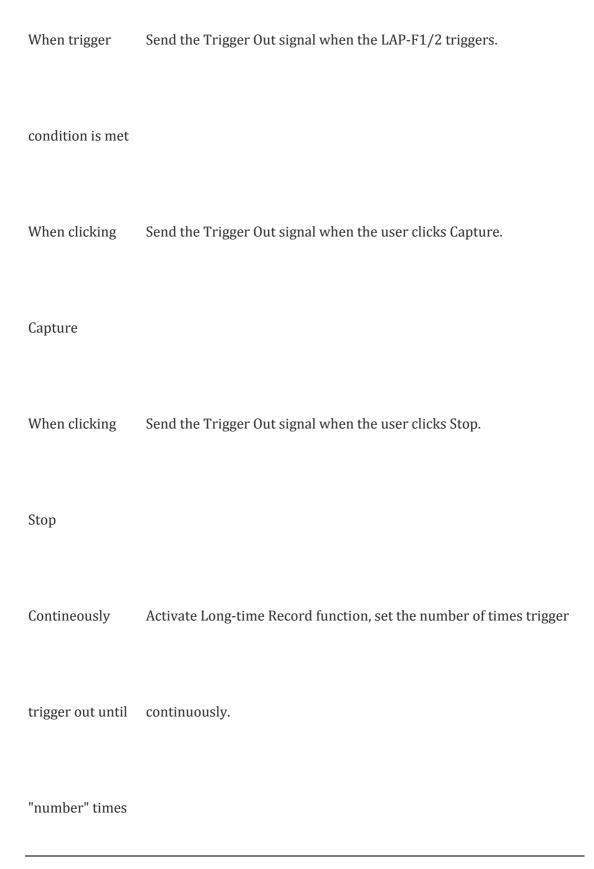


Table 4:22 Trigger Options dialog box description



4.20. Trigger Level

See chapter 4.17.1.

4.21. Protocol Trigger

The Protocol Triggers are sophisticated hardware triggers specially designed for certain protocols. These triggers open a well of triggering opportunities; for the supported protocols it is possible to trigger on packets, read/write conditions, addresses etc. The triggers are hardware based, i.e. everything happens in the instrument. The LAP-F1/2 comes with 6 protocol triggers:

- I2C
- **12S**
- **SPC**
- **SVID**
- **UART**
- CAN2.0B

See the dialog box in Figure 4-29 for an example of the dialog box for the I2C trigger.

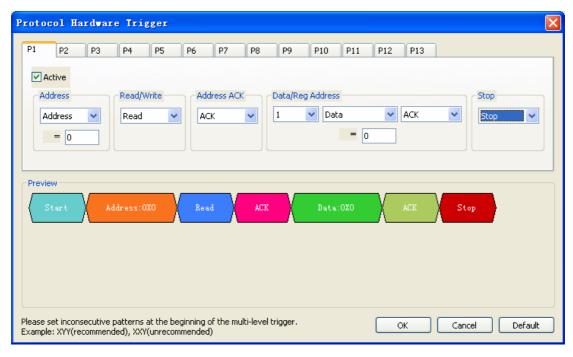


Figure 4-29 Protocol Trigger dialog box for I2C



| Item | Description |
|------------|---|
| Packet | When activating several packets, the ZP-Logic triggers when the P1 |
| (P1, P2 | conditions followed by the P2 conditions and so on have been met; note that |
| etc) | the max amounts of packages depends on the Page Size. |
| Active | Activate the protocol trigger. |
| Conditions | Select the data pattern that is to be triggered on. |
| Preview | See a visual representation of the constructed condition set. |

Table 4:23 Protocol Trigger dialog box description

4.22. Single Capture

Capture samples one time using the current Acquisition Settings and Trigger Conditions.



Hot Key: F5.

Repeated Capture 4.23.

Repeated Capture is used to restart acquisition periodically until a Stop Condition is met. The Stop Condition can either be a function of number of triggers (trigger X times then stop) or of time (trigger periodically for X seconds then stop); see Figure 4-30.

Hot Key: CTRL + F5.

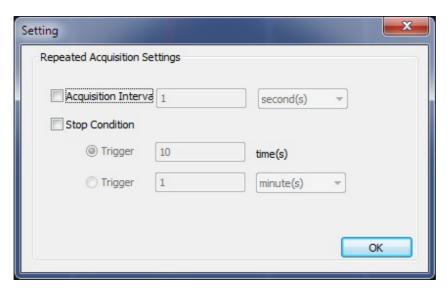


Figure 4-30 Repeated Capture dialog box



Acquisition Choose how often acquisition should restart. The available intervals

Interval are: 1-2,592,000 seconds, 1-43,200 minutes, 1-720 hours or 1-30



days; it is 1 second by default.

Stop Condition

(Number of times) Choose the number of times the acquisition should be restarted.

LAP-F1/2 will then restart acquisitions until the limit is reached.

1-65,536 times is available; 10 times is the default option.

(Time) Choose how long (in time) the acquisitions should be restarted.

LAP-F1/2 will then restart acquisitions until the limit is reached.

The available time limits are: 1-2,592,000 seconds, 1-43,200

minutes, 1-720 hours and 1-30 days.

Table 4:24 Repeated Capture dialog box description



4.24. Stop

Stop an ongoing acquisition. The user can chose between two different software behaviors when pressing Stop:

- Show the previous (complete) acquisition
- Show the newly acquired data

Switch between the two alternatives in the General Settings; see Figure 4-7.

4.25. Autocapture

The Autocapture is similar to the Single Capture (chapter 4.22), but the optimal sample rate is auto detected by the software.

Analysis

Press ALT + D to open this Main Menu item with the keyboard.

4.26. Menu Layout

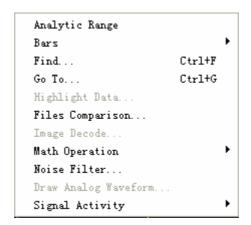


Figure 4-31 Analysis drop-down menu



4.27. Active Range

Adjust the analysis range by adjusting the position of the so-called Ds and Dp bars. The Ds-bar marks the beginning of the active range and the Dp-bar marks the end. The Active Range is used to reduce the size of acquisitions by hiding parts of the acquired data. This can be useful for navigation, reducing file sizes etc. These bars are locked whenever the user has not entered the Active Range.

NOTE Adjusting the Active Range will hide – not delete – data.

4.28. Bars

adjust its position.

The ZP-Logic Waveform / State List areas come with 5 standard bars (these are sometimes referred to as Cursors). The bars delimit the analysis range and facilitate navigation and observation. The five standard bars are described in Table 4:25.

| Bar | Description |
|--------|---|
| Ds bar | Demarks the beginning of the buffer data area; use the Active Range function to |
| | adjust its position. |

Dp bar Demarks the end of the buffer data area; use the Active Range function to



T-bar The T-bar marks the trigger event. Press T to center the waveform view on the T-bar. A-bar Default bar intended for navigation and measurement that the user can move freely. Press A to center the waveform view on the A-bar.

B-bar Default bar intended for navigation and measurement that the user can move

freely. Press B to center the waveform view on the B-bar.

Table 4:25 Description of the five standard bars

4.28.1. Add

Users can insert up to 250 additional bars. When adding a bar the user can select color and where it should be positioned (in time). The bars will automatically be named A0-A9, B0-B9 etc. User comments can be added to the bars after addition; see Figure 4-66.

Note that there is a second way to add bars: In pointer mode (see 4.48.1), move the cursor to the very left part of the waveform. The pointer will convert to a plus symbol and when left-clicking a bar will be added.



4.28.2. Reposition

Move a bar; the bar's new position will depend on how the user enters the reposition dialog box:

- If the user accesses the function from the Main Menu, the chosen bar will be placed at the center of the waveform area.
- If the user accesses the reposition dialog box by right-clicking in the waveform area, the chosen bar will be moved to where the user clicked.
- NOTE The T-bar cannot be moved and the Ds- and Dp-bars can only be moved using the Active Range function; see chapter 4.27.
- NOTE Users can also center the waveform on a bar by means of keyboard shortcuts. This is not the same as repositioning the bar. To center the display on the T-bar press T and correspondingly for the A- and B-bars. To focus on user defined bars use the number keys. To focus on for example the D1-bar, press 1 four time.

4.28.3. Delete

Any bar that is not a standard bar can be deleted.

4.29. Find

Post acquisition, Find is used to look up events that satisfy a set of user-defined conditions. The user can switch between three types of searches in the upper drop-down list. The Single Condition Set search is shown by default, but the user can also look for a Sequential Condition set or do a Protocol Decoder Search.

Hot Key: CTRL + F.

Press CTRL + → to move to the next event that satisfies the Find conditions and **CTRL** + ← move to the previous event.

NOTE To search through all memory pages it is necessary to process the acquired data; see the note in chapter 4.6.



4.29.1. Single Condition Set

A single condition set could for example be: Channel A0 = High AND Channel A1 = Rising. See the Find Single Condition Set dialog box in Figure 4-32. Note that it is not possible to look for two simultaneous edges.

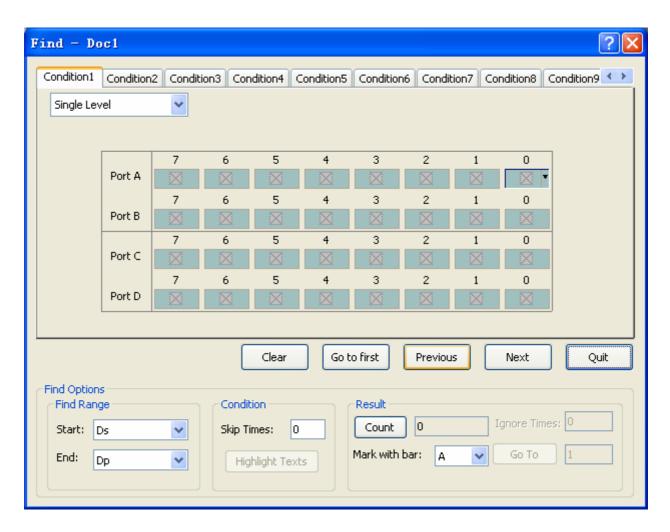


Figure 4-32 Find Single Condition Set dialog box



(Condition X) Click through the gray boxes for each channel to design the event to be



| | found. The available conditions are: Indifferent, Low, High, Rising Edge, | |
|------------|---|--|
| | Falling Edge or Either Edge. Note that ZP-Logic cannot look for two | |
| | simultaneous edges. | |
| Clear | Clear all conditions. | |
| Find Range | | |
| Start | Set the data range within which ZP-Logic will look for the condition set. | |
| | Any bar can be used as a starting point; by default the range encompasses | |
| | the entire acquisition (alternative All). | |
| End | End point for the Find Range. | |



Condition

Jump Results Look for every Xth time the condition set is met. Ex: 'Jump results' is set

to 2. The user will then be taken to events 3, 6, 9 etc that satisfy the

condition set. A maximum of 255 events can be skipped; the default value

is 0.

Highlight Mark the packet names that meet the search conditions. This option is

Texts only available for Bus/Packet Finder searches.

Results

Count Count the number of events within the Find Range that meet the



condition set.

| Mark with bar Mark event that meets the Find condition set with a bar; the A-bar is the |
|---|
| default bar. |

Sample Samples are numbered with the trigger event defined as 0.

Number

Ignore Times If the value is N, then the statistics would cut the front N data. It is only

Available in finding protocol analyzer and for statistics.

Go To Input one index value matching statistics condition and click 'Go' to go to

that value in the statistics data and mark it with a bar. It is disabled if the



find range is changed and only enabled after statistics.

Navigation

| Go to first | Go to the first event that meets the Find condition set. |
|-------------|--|
| Previous | Find the previous event that meets the Find condition set. |
| Next | Find the next event that meets the Find condition set. |
| Quit | Quit the setting dialog box and cancel the setting. |

Table 4:26 Find Single Condition Set dialog box description

4.29.2. Sequential Condition Set

The Sequential Condition Set search is used to look for a chain of events (conceptually it is similar to multi-level triggering). Ex: Channel A0 = High AND Channel A1 = Rising, followed by Channel A1 = Falling AND Channel 2 = Low.

To prepare a Sequential Condition Set search, click on the desired channel in Level 1, then use the keyboard to set the Find condition; see Figure 4-33. The valid keyboard inputs are listed in Table 4:27.



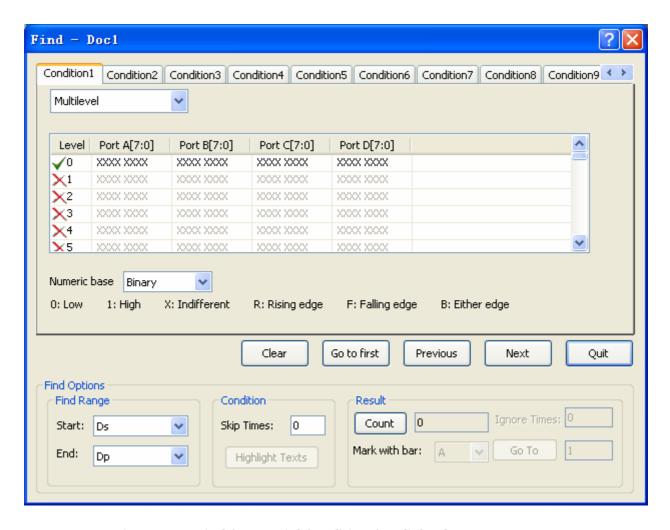


Figure 4-33 Find Sequential Condition Set dialog box



(Level) Click the left-most red crosses to activate levels. Green check marks are

shown for channels that are active. Activating several levels lets users



search for a chain of events such as in the example from the introduction

to this chapter. 256 levels can be activated.

Condition

From left to right the Xs symbolize the 64 channels. Set the Find

conditions of a channel and level by clicking the corresponding X to make

it editable. The user can then type the desired Find condition; see how to

represent the different Find conditions in the lines below.

0: Low Type 0 to set the Find condition to Low.

1: High Type 1 to set the Find condition to High.



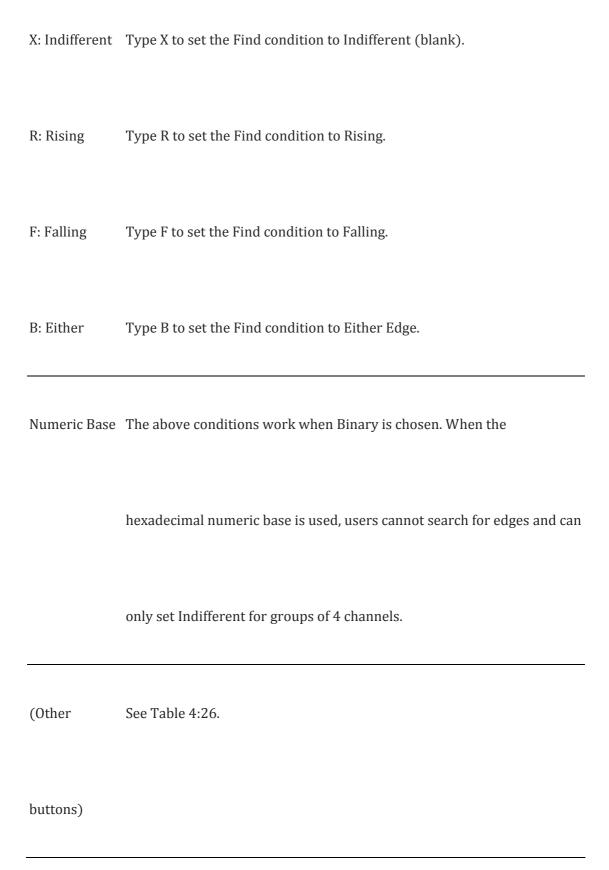


Table 4:27 Find Sequential Condition Set dialog box description



4.29.3. Packet Finder

The Packet Finder is used to search the acquired samples for specific data or packets. To enable this function a bus must be created first. The Packet Finder works with all protocols and automatically proposes the types of packets that can be searched for.

First, select the bus, then packet type and condition. If Condition is set to 'None' then ZP-Logic will look for all packets of the selected type; otherwise it will look for the selected packets that also satisfy the condition.

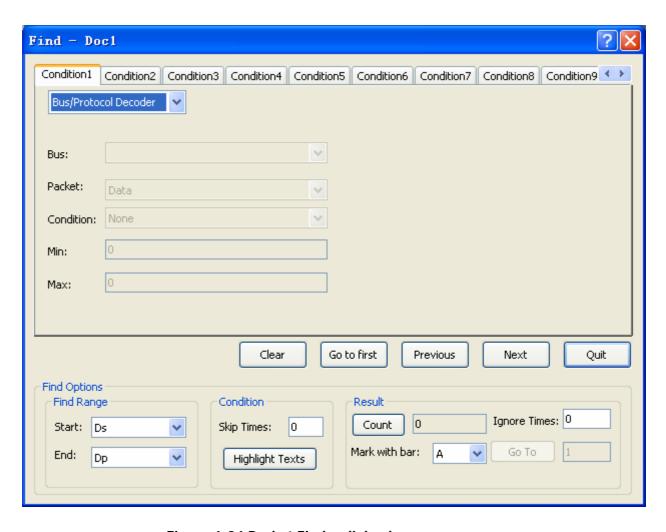


Figure 4-34 Packet Finder dialog box



| Item | Description |
|-----------|---|
| Bus | Select a bus from the drop-down list. |
| Packet | Select the packet type that is to be found; the types available in the |
| | drop-down are automatically updated depending on how the bus data are |
| | decoded. |
| Condition | Set the Find condition; these is either a factor of the values, a string or |
| | None. For values, these are further defined with the Min and Max inputs; |
| | for strings see Figure 4-35. None can be used to find packets of a |
| | particular kind and to count them. |



| Min | The Min input is used for ranges and == and !=conditions. |
|-----------|---|
| Max | The Max input is only used for ranges. |
| Highlight | For data that satisfy the conditions text highlight color is applied. |
| Texts | |
| (Other | See Table 4:26. |
| buttons) | |

Table 4:28 Packet Finder dialog box

For String searches the interface changes as shown in Figure 4-35.



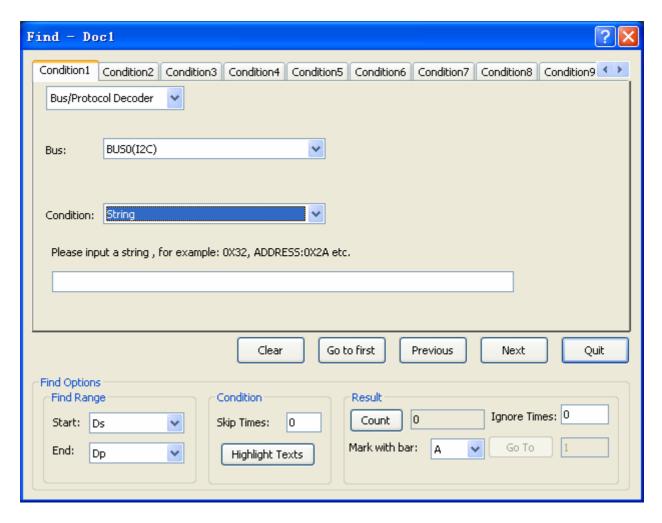


Figure 4-35 Packet Finder "String" dialog box

4.30. Go To

The Go To function is used to find and navigate to a bar or a Memory Page; see the dialog box in Figure 4-36.

Hot Key: CTRL + G.



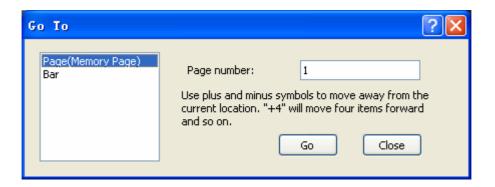


Figure 4-36 Go To dialog box

To go to a bar, select one from the drop-down menu. The waveform area will center on the selected bar. If there are several bars of type A (A0, A1, A2 etc) then click next to move from one bar to the next. The A-bar is the default choice.

It is also possible to go to a page (read about ZP-Logic's pagination in Table 4:6). Input a page number and click Go To to move to the page. In Figure 4-37 the user has used the Go To dialog box to move to page 3 as indicated by the red frame on the page bar in the upper left corner.



Figure 4-37 Go To example; the File bar shows that page 3 is shown



4.31. Highlight Data

Highlight Data colors data that satisfies a user-defined condition to make them stand out. See the dialog box in Figure 4-38.

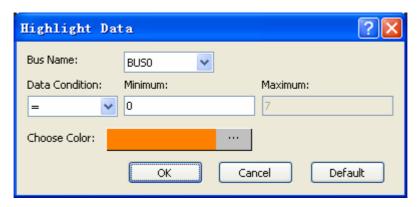


Figure 4-38 Highlight Data dialog box

| Item | Description |
|-----------------|---|
| Bus Name | Select which bus the function should focus on. |
| Condition | Select a condition among =, !=, In Range and Not In Range; = is |
| | the default. |
| Value / Minimum | Input the value that is to be met. |



Maximum Input the maximum value (used for *Range/Not in range* only). **Choose Color** Data that meet the condition are highlighted with the selected color.

Table 4:29 Highlight Data dialog box description

Figure 4-39 shows what how the Highlight Data function works. In the example, the conditions established in Figure 4-38 are used: The data belongs to BUSO and are equal to zero. This are highlighted with an orange color. Had the function not been used, these data would have had the same white background color as the neighboring 0X1 data.



Figure 4-39 Highlight Data example; packets with Data Min = 0 are orange

Files Comparison

Files Comparison examines how and where two files differ from each other. The number of differences between the two files is listed channel by channel in the dialog box, and new, curly traces in the waveform area evidence where the two signals differ; see an example in Figure 4-41.



Figure 4-40 shows the Files Comparison dialog box and the result of a data comparison of two files in table format; the two files display a large number of differences.

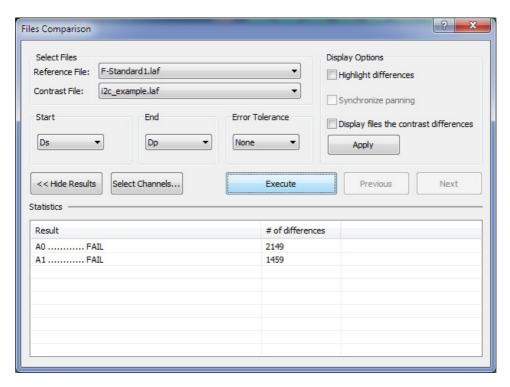


Figure 4-40 Files Comparison dialog box



Select Files

Reference File Select a file. Note that only open files can be chosen. Only open files

are available.



| Contrast File | Select the file that is to be compared to the Reference File. When |
|-----------------|--|
| | contrasting with None, the Reference File settings will be used to |
| | make an acquisition. |
| Settings | |
| Start | Select where to start the Files Comparison, using the reference file |
| | as base. |
| End | Select where to end the Files Comparison, using the reference file |
| | as base. |
| Error Tolerance | Define how many sample points that may differ between the two |



files before ZP-Logic regards the two files as unequal; 0-10

samples can be chosen (the default is 0).

Display Options

| Show files | Display the two files horizontally; unchecked by default. |
|--------------|--|
| horizontally | |
| Synchronize | Synchronize panning across the two files. This option is unchecked |
| navigation | by default and only available if "Show files horizontally" is checked. |
| Highlight | Mark the different waveforms with red wavy lines, the default is |
| differences | not selected. |

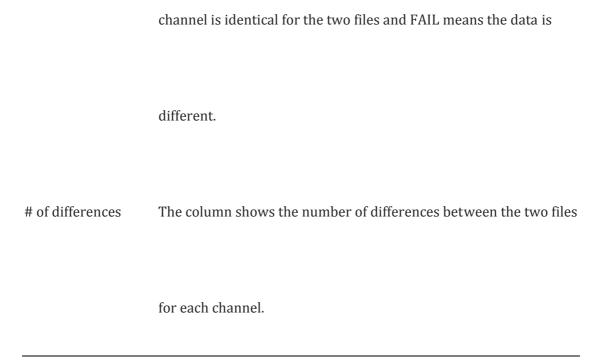


| Apply | Make changes effective. |
|-----------------|--|
| Hide/Unhide | Hide/Unhide the Results area. |
| Results | |
| Select Channels | Select the channels to be contrasted. At least one must be chosen; |
| | by default all are selected. |
| Execute | Perform the Files Comparison. Note that this function needs to |
| | pre-process a temporary file; see note in chapter 4.6. |
| Statistics | |

Results

Display the status of channels contrast, PASS means the data in the





Navigation

| Previous | Go to the | nrevious difference | between the two files. |
|-----------------|-----------|---------------------|------------------------|
| I I C V I O U S | do to the | previous uniterence | between the two mes. |

Next Go to the next difference between the two files.

Table 4:30 Files Comparison dialog box description

The reference file and the contrast file are displayed horizontally in the waveform area. New, orange, wavy traces ~~~~ (one for each channel) in the lower window show where the two files differ. The orange waves marking the differences can be discerned in the lower waveform area in Figure 4-41.





Figure 4-41 Files Comparison ex; differences marked in the lower window

4.33. Image Decode

The Image Decode function is specially designed for display type protocols such as CMOS Image, 7-SEGMENT LED, LCD12864, LCD1602 etc. Captured data that are decoded with one of the supported protocols are decoded and displayed as the original picture. This makes for a painless and straightforward verification of the data being correct or not. See Figure 4-42 for an example of the function's output.



Figure 4-42 Image Decode for 7-Segment LED

The Image Decode function supports the following protocols:

- 7-Segment LED
- **CCIR**
- **CMOS Image**
- DM114/115
- DMX512



- LCD12864
- LCD1602
- LED Pitch Array
- LG4572

Note that it's necessary to focus on the correct bus for the Image Decode function to be unlocked.

Math Operations 4.34.

Create a new trace by performing a mathematical operation on two existing signals.

4.34.1. Arithmetic Operation

Using the Arithmetic operation function users can create a new signal through one the following arithmetic operations: Add, Subtract, Multiply or Divide.

ZP-Logic only accepts the creation of one arithmetic trace at a time.

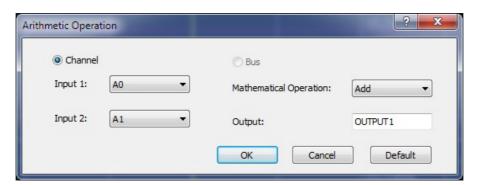


Figure 4-43 Arithmetic operation dialog box



Channel/Bus Choose to perform the operation on signals or buses (at least two buses



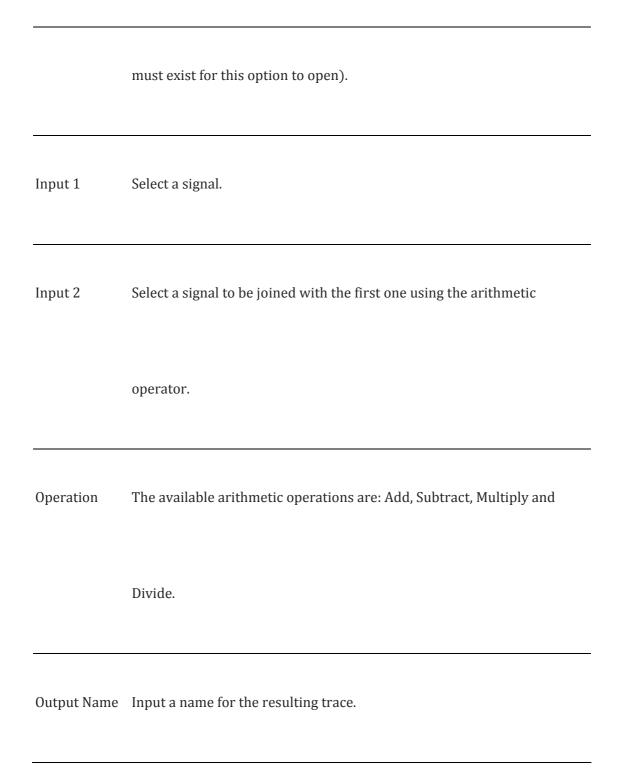


Table 4:31 Arithmetic operation dialog box description

Figure 4-44 shows the resulting trace from an ADD operation on signals A0 and A1.





Figure 4-44 Arithmetic operation example; ADD A0 and A1

4.34.2. Boolean Operation

With the Boolean operation, users can create a new signal using one of the Boolean operators; see Figure 4-45.

Note that an Arithmetic operation can also be performed on buses, granted that at least two buses have been created. However, ZP-Logic only accepts the creation of one Boolean trace at a time.

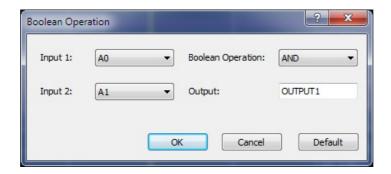


Figure 4-45 Boolean Operation dialog box



| Item | Description |
|-------------|--|
| Input 1 | Select a signal. |
| Input 2 | Select as second signal to be XX to the first one. |
| Boolean | The available Boolean operators are: AND, OR, NAND, NOR, XOR, XNOR |
| Operator | and NOT. NOT takes only one argument and inverts it. |
| Output Name | Input a name for the resulting trace. |

Table 4:32 Boolean Operation dialog box description

Figure 4-46 shows a trace created from signals A0 and A1 using the Boolean operator AND.





Figure 4-46 Boolean waveform example: A0 AND A1

Noise Filter 4.35.

The Noise Filter is used to filter out short-lasting pulses or dips in signals that the user considers to be noise; see the dialog box in Figure 4-47.

After activating the Noise Filter, users select one or more channels to be filtered and move them to the right column using the right-pointing arrows. To select two or more channels at the same time, use the CTRL and SHIFT keys.

Once a channel is in the right column, the user can choose just how short pulses/dips in the signal of that channel have to be to be filtered out. Lengths are measured in sample points or time.



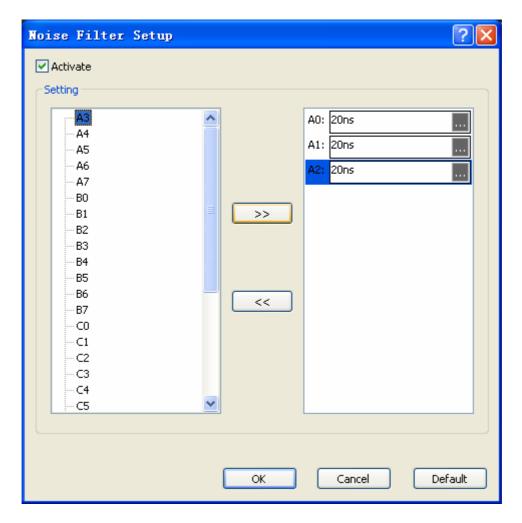


Figure 4-47 Noise Filter dialog box

4.36. Draw Analog Waveform

The Draw Analog Waveform function is used to plot traces based on the value of bus data. It is especially useful for data that can be conveniently displayed visually, such as an ADC output represented by a sine wave. The function is available for simple buses (no packets); see the setup dialog box in Figure 4-48.





Figure 4-48 Draw Analog Waveform dialog box



Mode Setting

Single Analog Display Draw the analog waveform on a dedicated channel; default

option.

Mixed Analog Display Show the drawing on top of the traces its based on.

Signed Setting



Unsigned Binary data are read as unsigned; default option.

Signed Binary data are read as signed.

Table 4:33 Draw Analog Waveform dialog box description

Figure 4-49 shows a simple example output based on four signals changing state on regular intervals (signals A0 in dark red to A4 in green are used in the example).

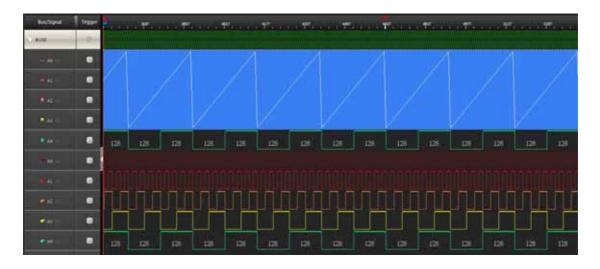


Figure 4-49 Draw Analog Waveform example

Signal Activity 4.37.

Signal Activity offers the user real-time views of what the probes are seeing. Two modes are available; Real-time Frequencies and Signal Status. By means of these functions the LAP-F1/2 monitors signal frequencies and states, thus assuming the function of a frequency counter and that of a logic pen.

4.37.1. Real-time Frequencies

Real-time frequencies of all channels as measured by the probes are shown; see Figure 4-50. The frequencies are updated twice per second.





Figure 4-50 Real-time frequencies window

NOTE Other operations cannot be performed when the Real-time Frequencies window is open. Also, at least two periods must be captured for the function to work.

4.37.2. Signal Statuses

The Signal Statuses window shows another view of the probe activity; traffic lights indicate if channel signals are High (green light), Low (red) or transitioning (yellow); see Figure 4-51.



Figure 4-51 Signal Statuses window

Options

Press ALT + O to open this Main Menu item with the keyboard.



4.38. Menu Layout

```
eMMC 5.1/SD3.0 LA Mode(default, 4ch)
eMMC 5.1/SD3.0 LA Mode (32ch)
eMMC Event trigger...
I/O Delay...
Long-time Record...
Multi-stacked..
Channel folding ...
Segment
```

Figure 4-52 Options drop-down menu

4.39. eMMC/SD(default,4ch)

The LAP-F1/2 can decode both eMMC5.1 and SD3.0 protocols. When making a standard purchase, the LAP-F1/2 offers the possibility to decode four eMMC signals (four special eMMC probes are delivered for this purchase). See Figure 4-53 for the eMMC display setup dialog box. These settings can be changed both before and after acquisitions.

NOTE To fully decode and trigger on all 11 eMMC signals users must purchase the optional Full eMMC/SD function; see chapter 4.40.

NOTE It is also possible to trigger on eMMC events; see chapter 4.41.



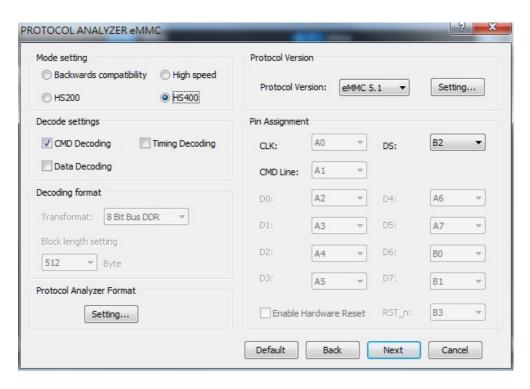


Figure 4-53 eMMC display dialog box



Mode Setting Change the data display method.

Decode Settings Select which data are decoded and displayed.

Decoding Select bus technology.

format

LAP-F Logic Analyzers



| Settings | Change colors and numeric base/encoding for numbers. |
|----------------|---|
| | |
| Protocol | Select the eMMC version number. |
| | |
| | |
| Version | |
| | |
| | |
| | |
| | |
| Pin Assignment | Select which signal to be displayed on which channel. |

Table 4:34 eMMC dialog box

4.40. eMMC/SD(32ch)

This optional function is available for both the LAP-F1 and the LAP-F2.

Purchasing the optional, full eMMC5.1 and SD3.0 decoding capability, the user will unlock 32 channels for 2 GHz sampling to fully trigger and decode all the signals of eMMC5.1/SD3.0. As eMMC only has 11 signals the remaining channels can be used for other high-speed acquisitions.

The menu is the same as the one shown in Figure 4-53.

4.41. eMMC Event Trigger

The eMMC Event Trigger is a protocol trigger like those presented in chapter 4.21. See the eMMC Event Trigger dialog box in Figure 4-54. Note that the three commands work like a multi-level trigger.



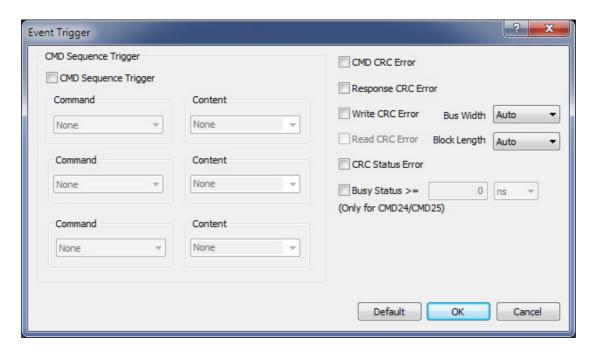


Figure 4-54 eMMC Event Trigger dialog box

4.42. I/O Delay

The I/O Delay function lets users correct eMMC timing skew.

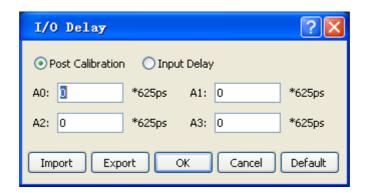


Figure 4-55 I/O Delay dialog box



| Item | Description |
|------------------|---|
| Post Calibration | This option is used to adjust timing skew post-acquisition. |
| Input Delay | This option is used to adjust timing skew pre-acquisition. |
| A0-A3 | Insert the desired delay per channel. (4 channels are available in this |
| | example as the limited eMMC decoder capability is used). |
| Import | Import a timing information .cb file. |
| Export | Export a timing information .cb file. |

Table 4-356 I/O Delay dialog box description

Long-time Record

This optional function is available for both the LAP-F1 and the LAP-F2.



The Long-time Record (LTR) function lets the user stream data directly to the computer over USB3.0, thus allowing much longer acquisitions than during normal operations when the samples are stored in the LAP-F1/2's internal memory. The LTR function is perfect for, as an example, burn-in tests. The maximum length of the acquisition depends on the acquisition rate, the number of channel sampled, and the available memory. Post acquisition, the user can search for patterns in the acquired data.

A relatively powerful PC is required to run the LTR function flawlessly. See Table 4:36 for the recommended PC setup.

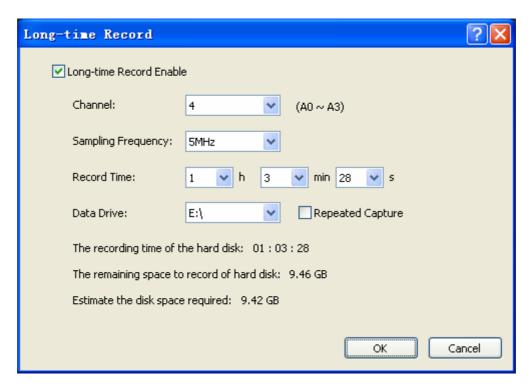
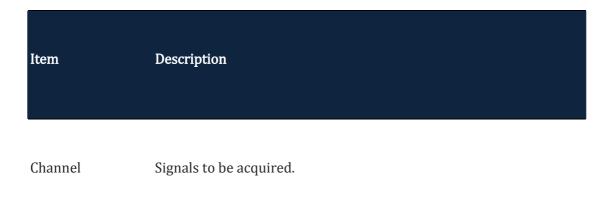


Figure 4-57 Long-time Record dialog box



| Sampling | How often samples are acquired. |
|------------------|---|
| Frequency | |
| Record Time | How long the LAP-F1/2 should acquire data. |
| Date Drive | Location of stored samples. |
| Repeated Capture | Acquire repeatedly data until press cancel. |
| | Table 4:35 Long-time Record dialog box |
| Item | Description |
| Motherboard | MSI H97M-E35 |
| CPU | Intel i5-4460 3.2g |



| RAM | Kingston KVR16N11/8 |
|-------|--|
| HDD | Toshiba DT01ACA100 * 1, Toshiba DT01ACA200 * 4 |
| DVD | ASUS DRW-24D3ST |
| Power | Cooltek 400 YM-ATX400 |

Table 4:36 Standard PC requirments for the LTR function

NOTE While running the LTR function it is recommended that the PC is not used for anything else.

Multi-stacked 4,44,

This optional function is available for both the LAP-F1 and the LAP-F2.

For Logic Analyzers with the same model, users can connect their hardware and make them work together by using the software, so as to enhance the logic analysis capability.

Stack multiple instruments to increase the number of channels, for example, two 32CH of LAP-F2, after stacking, the number of channels is 64CH, but each Logic Analyzer need one channel to as synchronous channel and the available number of channels is 62CH.

NOTE Correctly connect two or three same model of Logic Analyzers, the function can be activated, otherwise the option menu is gray and non-activated.



NOTE Multi-stacked function can be used with other option functions. The function is active, and other option functions will be closed automatically.

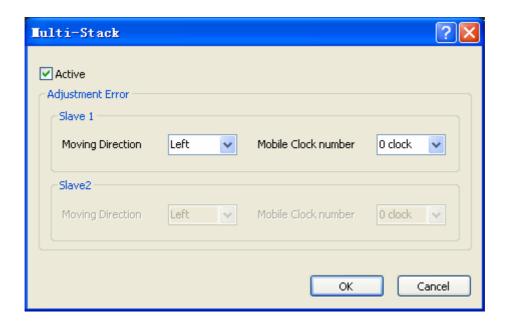


Figure 4-58 Multi-Stack dialog box



Adjustment Error Active the Multi-Stack and acquisition, adjust the Error. Only the

Error of Slave can be adjusted.

Slave 1 Slave 1. Find the first Slave to enable Slave 1.

Moving Direction Select Left or Right to adjust for Slave 1.



| Mobile Clock | Input the number of Clock for Slave 1, and 10 clocks can be selected |
|------------------|--|
| number | at most. |
| Slave 2 | Slave 2. Find the second Slave to enable Slave 2. |
| Moving Direction | Select Left or Right to adjust for Slave 2. |
| Mobile Clock | Input the number of Clock for Slave 2, and 10 clocks can be selected |
| number | at most. |

Table 4:37 Multi-Stack dialog box description



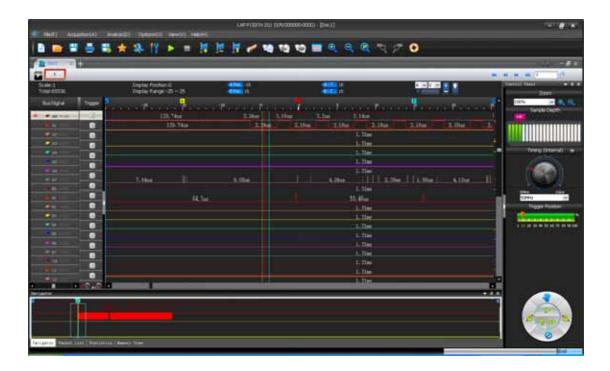


Figure 4-59 Multi-Stack Example

Channel Folding 4.45.

This optional function is available for both the LAP-F1 and the LAP-F2.

Channel Folding is used to concentrate the total memory of the LAP-F1/2 on a limited number of channels. Much like folding a paper increases the thickness by a factor of two Channel Folding doubles the available memory per channel if half the channels are deactivated. Any channel can be deactivated regardless of the port it belongs to.

Note that the memory concentration works in steps. Ex: If you have 4 Gb available per channel when 16 channels are active, there will also be 4 Gb available for 31, 30 ... 16 channels. It's first at 8 active channels that the available memory per channel doubles to 8 Gb.



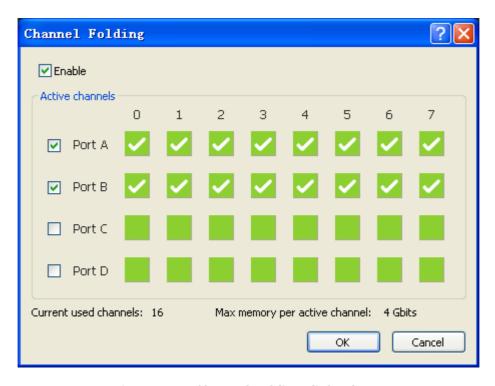


Figure 4-59 Channel Folding dialog box



Enable Channel Enable the Channel Folding feature.

Folding

Each line represents the 16 channels of the port for LAP-F1, 8 Port A to D

channels for LAP-F2.



| (Checkboxes) | A white check mark indicates that the channel is active. Click the | |
|-----------------|--|--|
| | check mark to deactivate the channel, and click green, empty boxes | |
| | to activate channels. | |
| Current used | Number of channels that have not been deactivated. | |
| channels | | |
| The max memory | Shows the memory available per channel (in Mbits) for the active | |
| of each channel | channels. | |

Table 4-39 Channel Folding dialog box description

NOTE There is one exception to the duplication of available memory: For the 40 channel LAP-F1 model the active channels must be reduced to 16, not 20, to double the memory. Thereafter, the half channels/double memory pattern described above becomes valid.



4.46. Segment

This optional function is available for the LAP-F2 only.

This function will be introduced by means of an example: A device always generates a 0xWRONG data in a packet. Making a normal capture with triggering on 0xWRONG, the user is able to see 1 second of data around the first 0xWRONG event. If the user uses the Memory Segmentation function to do this capture, he can rather see 0.25 seconds of each of the first, second, third and fourth occurrence of the event.

During normal operation, the memory will be filled when the logic analyzer triggers. When the Memory Segmentation function is activated, a part (segment) of the available memory will store data from the first occurrence of the trigger event, another segment of the memory will store data from the second occurrence of the event, and so on until the memory is full. (The storage of data from before/after an event is still governed by the Trigger Position.)

Each memory segment is 8 MB wide, and the user can store any number of segments from 1 to 1024. Note that this function can be combined with Channel Folding to increase the acquisition length of each segment for the channels that are left in use.

View

Press ALT + V to open this Main Menu item with the keyboard.



4.47. Menu Layout

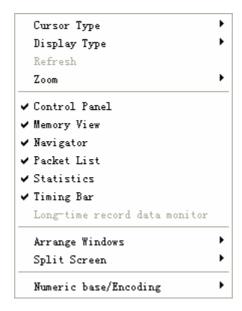


Figure 4-60 View drop-down menu

4.48. Cursor Type

The user can choose between two cursor types. Note that for both types, left/right movement in the waveform is achieved with the mouse wheel.

Hot Key: SPACE (the cursor mode changes temporarily when the user presses and holds the SPACE bar).

4.48.1. Pointer

In Pointer mode, the left mouse button is used for zooming; click and drag squares with the pointer to zoom in.

- To zoom in; form squares by dragging downwards/leftwards. The area covered by the square will be amplified to occupy the entire waveform area. In other words, form small squares to zoom in quickly.
- Zooming out is achieved by doing the opposite of zooming in; drag squares upwards/rightwards. The larger the square, the faster the zoom-out.
- To move a bar, left click on the bar name and drag sideways.



4.48.2. Hand

In Hand mode, the left mouse button is used for panning; click and hold the left mouse button to move left and write in the waveform area.

To move a bar, left click on the bar name and drag sideways.

4.49. Display Type

The menus that appear when right-clicking in the interface are found in these subchapters.

4.49.1. Waveform

In Waveform view, the state of each channel is shown as a trace that changes between high and low depending on the state of the signal. This is the default view mode.

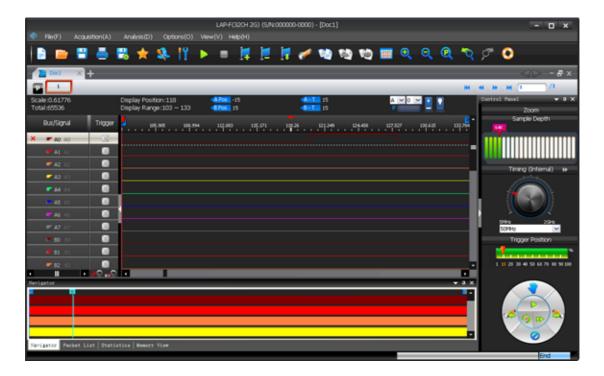


Figure 4-61 Waveform view

Figure 4-62 is shown when the user right-clicks in the trace area in Waveform View.



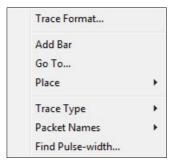


Figure 4-62 Waveform area; right-click menu

| Item | Description |
|------|-------------|
| | |

Trace Format Change the appearance of traces, bus outlines and analog waveforms

by altering their color and width. In Figure 4-67, trace A1 (in red) has

been given triple weight.

Notice that when right-clicking in the waveform a dotted horizontal

line appear and a channel is highlighted in the channel column. This

points to which trace will be modified.



| Add Bar | Add a bar; see chapter 4.28.1. | | |
|------------|---|--|--|
| Reposition | | | |
| A-bar | Reposition the A-bar to the cursor location. Hot Key: $SHIFT + A$. | | |
| B-bar | Reposition the B-bar to the cursor location. Hot Key: $SHIFT + B$. | | |
| Ds-bar | Reposition the Ds-bar to the cursor location (available when Active | | |
| | Range is enabled). | | |
| Dp-bar | Reposition the Dp-bar to the cursor location (available when Active | | |
| | Range is enabled). | | |
| More Bars | Reposition other bars to the cursor location, including new added bars. | | |



Trace Type

| Square | Display traces with vertical edges; this is the default option. |
|-------------|---|
| Sawtooth | Display traces with gradually ascending/descending edges. |
| Packet Name | Display abbreviated (initials) or full packet name. |
| Find | Find the pulse-width of a signal. |
| Pulse-width | |

Table 4:40 Waveform area; right-click menu description

Figure 4-63 is shown when the user right-clicks in the Channel Column in Waveform View.



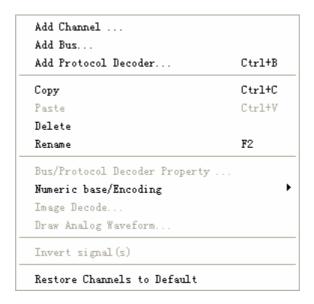


Figure 4-63 Channel/Bus column; right-click menu

| Item | Description | |
|------|-------------|--|
| | | |

Add Element

Add Channel Add a channel; see chapter 4.14.

Add Bus Add a bus; see chapter 4.15.

Add Protocol Decoder Add a protocol decoder; see chapter 4.16.

Clipboard / Format



| Сору | Copy the selected channel or bus. Left-click with the mouse |
|--------|--|
| | can be combined with pressing and holding SHIFT to select |
| | several channels or with CTRL to select a range of channels. |
| | Hot Key: CTRL + C. |
| Paste | Paste the copied channel(s) or bus(es). Hot Key: CTRL + V. |
| Delete | Delete the selected channel(s) or bus(es). Hot Key: DELETE. |
| Rename | Rename the selected channel or bus. This option is not |
| | available when multiple channels or buses are selected. Hot |
| | Key: F2. |



Functions

| Bus/Protocol Decoder | Access the bus or protocol decoder properties; see chapter |
|----------------------|--|
| Properties | 4.15 and 4.16. This item is only available when right-clicking |
| | on a bus and which menu is opened depends on whether a |
| | protocol decoder is assigned or not to the bus. |
| Numeric Base / | Change the data format; see chapter 4.61. |
| Encoding | |
| Image Decode | Display the data as an image; see chapter 4.33. |
| Draw Analog Waveform | Draw an analog waveform to indicate the change of state; see |



chapter 4.36.

Invert

For traces, display high levels as low and vice versa. Inverted

traces are drawn with dotted lines and a horizontal, blue bar

is shown above the channel name. All channels can be

inverted independently. See Figure 4-64.

Restore Channels to

Restore all Bus/Channels settings to default.

Default

Table 4:41 Channel column; right-click menu description

NOTE Move the cursor to the bottom line of channel, the cursor will turn into an icon showing a two-sided arrow cut horizontally by a bar. Click and hold the left key and drag to adjust the height of trace.

Figure 4-64 shows an inverted signal. Note that the trace has become dotted and that a blue bar appears above the channel name (A3).





Figure 4-64 Signal inversion example; signal A3 is inverted

When right-clicking in the trigger column, the menu from Figure 4-65 is shown. The menu is used to set the channel's trigger condition as an alternative to clicking through the trigger box for the right condition.



Figure 4-65 Trigger colum; right-click menu

| Item | Description |
|-------------|---|
| Indifferent | No trigger condition. |
| High | Trigger on a high level, i.e. the state of the signal is 1. |
| Low | Trigger on a low level, i.e. the state of the signal is 0. |

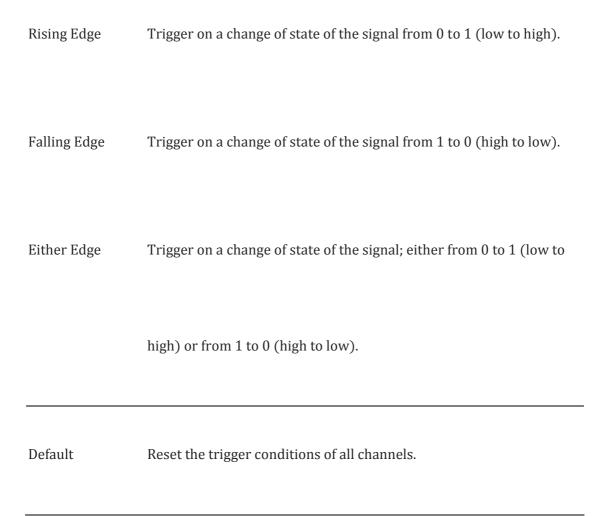


Table 4:38 Trigger column; right-click menu description

When right-clicking in the trigger column, the menu from Figure 4-66 is shown.

Set as Trigger Condition Delete Bar Delete All Added Bars Edit Bar Name...

Figure 4-66 Bar; right-click menu



| Item | Description |
|-------------------|--|
| Set As Trigger | Set the trigger condition of each channel to equal the state (or |
| Condition | edge) of the channel where the selected bar is located. |
| Delete Bar | Delete the selected bar. |
| Delete All Added | Delete all added bars. |
| Bars | |
| Edit Bar Comments | For user-added bars: Add a comment after the bar name. Ex: Add |
| | START to bar A2 to display the name as A2 (START). Comments |
| | can be maximum 10 characters long. |



Table 4:39 Bar; right-click menu description

NOTE The T-bar has no right-click menu.

NOTE The A-bar, B-bar, Ds-bar and Dp-bar cannot hold comments or be deleted.



Figure 4-67 Example of trace formatting (ch. A1 has 3pt thickness)

4.49.2. State List

State List is a numeric view of the samples. As an alternative to the waveform traces, the State List shows all samples as digits. If the logic state of a signal is low then "0" is shown and if it is high then "1" is shown. Unknown states are shown as "U". Each column shows the samples of one channel and the leftmost column shows the sampling time. The State List view is shown in Figure 4-68.





Figure 4-68 State List view

Note that there are three main presentations of the samples in the State List. One option is to show all samples. Alternatively, the user can select to display only those samples that include at least one change of state or in data. Table 4:40 shows an example of how this works: Samples #1, #2 and #3 are shown if the user views all samples. If the user chooses to show changes in state only then Sample #2 will be hidden, as all channel states are identical to those of sample #1. The purpose of showing samples with changes in state only is to facilitate observation by reducing the quantity of displayed data. Likewise, the user can choose to only show samples where there has been a change in the data; see an example of this in Figure 4-70.

NOTE No view mode will delete samples, only hide them.



| Timest | tamp | ch. A1 | ch. A2 | ch. A3 | ch. A4 |
|--------|-------------|--------|--------|--------|--------|
| 0 ns | (sample #1) | 1 | 1 | 1 | 1 |
| 5 ns | (sample #2) | 1 | 1 | 1 | 1 |
| 10 ns | (sample #3) | 1 | 0 | 1 | 1 |

Table 4:40 State List example; change of channel state

These presentation modes can be selected from by right-clicking in the State List number area; see Figure 4-69.



Figure 4-69 State List view; right-click menu in the number area

| Item | Description |
|---------|---|
| Add Bar | Add a new bar to mark a sample in the list. The bar is added to the |
| | line where the cursor is placed. Contrary to the waveform bars, |



| bars in the State List are horizontal sind | ce each line represents a |
|--|---------------------------|
|--|---------------------------|

time stamp.

Reposition

A-bar and B-bar Reposition the A- or B-bar to the cursor position.

Ds- and Dp-bar Reposition the Ds- or Dp-bar to the cursor position. This option is

only available if "Active Range" has been activated.

More Bars Reposition another bar to the cursor position.

Data Display

All Data All samples are shown; this is the default display mode.



Show changes in state Hide samples with timestamp X if no signal has changed state

only from timestamp X-1 to timestamp X.

Show changes in data Hide samples with timestamp X if no data has changed from

only timestamp X-1 to timestamp X (for buses only); see Figure 4-70.

Table 4:41 State List view; right-click menu in the number area

Figure 4-70 shows an example of the "Show changes in data only" function; had the function not been active there would have been tens of thousands of lines (one per sample) instead of twenty-something.

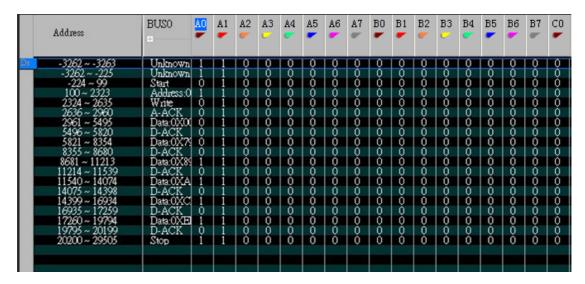


Figure 4-70 Show changes in data only example (12C)

In State List view, the menu from Figure 4-71 is shown when right-clicking in the channel row above the number area.





Figure 4-71 Channel/Bus (State List view); right-click menu

| Item | Description |
|----------------------|---|
| Add Protocol Decoder | Add a protocol decoder; see chapter 4.16. |
| Protocol Decoder | Set the protocol decoder properties; see chapter 4.16. This |
| Properties | menu item is only available when clicking on a bus. |
| Format Row | Change the channel order or resize the column widths. |

Table 4:42 Channel/Bus (State List view); right-click menu description

4.50. Refresh

After the "Active Range" is activated, users can click it to refresh the selected data.

4.51. Zoom

Zooming can also be achieved using the mouse while holding CTRL; see chapter 4.48. Note also that all zoom functions are unavailable in the State List view.



4.51.1. In

Zoom in the waveform.

Hot Key: Z.

4.51.2. Out

Zoom out the waveform.

Hot Key: SHIFT + Z.

4.51.3. Fit to Screen

Show all data between Ds and Dp in the waveform view area.

Hot Key: CTRL + ALT + P.

4.51.4. Previous

Cancel the last zoom. In other words; go back to the previous zoom level.

Hot Key: CTRL + Z.

4.51.5. Cancel Previous

Undo the previous zoom command.

Hot Key: CTRL + Y.

4.52. Control Panel

The Control Panel provides direct access to important acquisition and triggering settings and thereby helps to speed up the user's interaction with ZP-Logic. An example could be when the user wishes to redo a capture with a higher sample rate. The Control Panel is located in the rightmost part of the window estate.

See Figure 3-2 for the Control Panel right-click menu.



| Item | Description |
|---------------|--|
| Zoom | Adjust the waveform zoom level; see chapter 4.51. |
| Memory depth | Select the memory depth per channel; see Table 4:16. |
| Sampling Mode | Adjust the sample rate by selecting a value from the pull down menu, |
| | inputting a value by hand or by dragging the pointer of knob. Click the |
| | grey, double arrows to switch between external and internal acquisition |
| | mode; see Table 4:16 for explanations of these. |
| Trigger | The trigger position determines which samples are stored. At 10%, 10% |
| Position | of the available memory is allocated to pre-trigger data and 90% to |



post-trigger data.

Action Wheel See Figure 4-72 and Table 4:44.

Table 4:43 Control Panel description

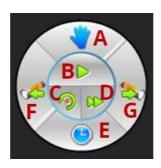


Figure 4-72 Action Wheel

| # | Item | Description |
|---|----------------|---|
| A | Cursor type | Switch between cursor types Hand and Pointer; see chapter |
| | | 4.48. |
| В | Single Capture | Capture once; see chapter 4.22. |



| С | Autocapture | LAP-F1/2 selects the optimal sample rate and samples; see |
|---|-------------------|---|
| | | chapter 4.25. |
| D | Repeated Capture | Capture on regular intervals; see chapter 4.23. |
| Е | Trace information | Show information inside the traces (between two edges); see |
| | | the available information types in Table 4:11. Note that there |
| | | needs to be sufficient space between the edges for information |
| | | to be shown. See Figure 4-73 as an example of times being |
| | | displayed. |
| F | Previous | Center the display around the previous event that satisfies the |
| | | |



Condition Set of the Find function.

G Next Center the display on the next event that satisfies the Condition

Set of the Find function.

Table 4:44 Action Wheel description



Figure 4-73 Time between two edges is displayed inside the traces

4.53. Memory View

Memory View lets users see what the memory looks like after the signals have been transmitted. By decomposing the packets into basic elements, the relationship between data and addresses in a protocol is clarified. The Memory View window is located in the Secondary Display Area.

Concretely, the Memory View window consist of tables that show which data have been read from- and written to which address in the memory. Write data are written in blue; Read in blue; see an example of read data in Figure 3-1.

Two view modes can be accessed by right-clicking: Compact (default) and Full. The Compact Mode saves space as the information is presented in a matrix form; addresses are found by adding the column number/letter to the end of the row name,



and the data located at that address is read directly from the intersection of the row/column.



Figure 4-74 Memory View window showing an SPI protocol



Navigation buttons: Move between packets. The packet in focus will be

in the middle of the waveform view area and marked by the reaction

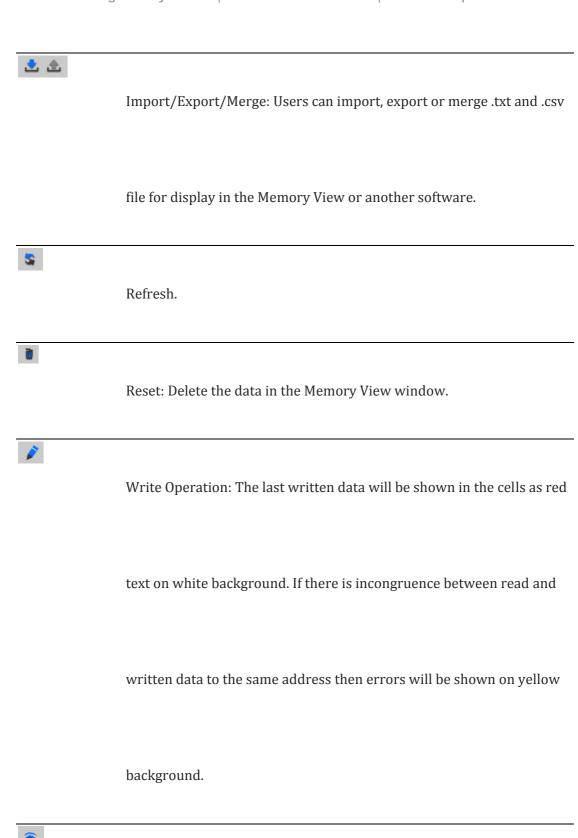
bar (A-bar by default). The packet data will be displayed in the

Memory View window.



Options; See Table 4:50.





Read Operation: The last read data will be shown in the cells as blue



text on white background. If there is incongruence between read and

written data to the same address then errors will be shown on yellow

background.

Packet

Show the number of the packet where the reaction bar is located.



Find: Input an address to look it up and highlight it with a blue frame.

Table 4:45 Memory view description

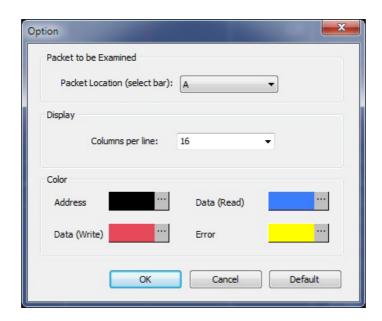


Figure 4-75 Memory View options dialog box



| Item | Description |
|-------------|--|
| Packet | The Memory View will analyze the packet that is located under the |
| Location | selected bar; the A-bar is selected by default. Note that the Ds, Dp and |
| | T-bars cannot be chosen. |
| Columns per | Choose how many cells to display per line. 4-100 is the permitted range; |
| line | 16 is default. |
| Color | Change the color settings. |

Table 4:50 Memory View options dialog box description

4.54. Navigator

The Navigator is a condensed form of the main waveform that is always zoomed to fit the entire capture of the pages in focus. It facilitates waveform navigation by providing an overview of the entire acquisition and a tool for quick movement



between distant parts of the acquisition. The Navigator is synchronized with the main waveform so users can shift the waveform focus from one part of the acquisition to another simply by clicking in the Navigator.

A light blue frame (in the left part of Figure 4-76) in the Navigator indicates which part of the waveform that is in focus; this frame naturally changes size when zooming as it is inverse proportional to the zoom rate. Four signals are shown at a time; scroll up or down to focus on other channels.

The Navigator is show by default under the waveform area in the Secondary Display area; see Figure 4-76.



Figure 4-76 Navigator window example showing the AC97 protocol

4.55. Packet List

The Packet List shows all the acquired packets in their decomposed form. By presenting the packets in list form, the Packet List facilitates observation and analysis of all packets and their relation. Only packets under a protocol decoder can be displayed. The Packet List is located in the Secondary Display area; see Figure 4-77.

If packet in the Packet List is double-clicked, the waveform display focuses shifts focus to the location of that packet.





Figure 4-77 Packet List window example showing an SPI protocol



Menu Bar



Settings; Open the Packet List Settings dialog box; see Figure 4-78.



Refresh the content.



Export: Export the packet list; see chapter 4.7.1.



Synchronize Navigation; see Figure 4-79



Find particular packet. This is only number search?





it would go to the 6th packet, it would be displayed at the top of packet

list. it would be displayed the first packet of String at the top. For

strings.



Go to the previous or next packet that satisfies the Find condition.

Display Area

Packet# The packet number is given by ZP-Logic and unrelated to the packet

content.

The packet name. Name

Time Stamp The packet start point.



Data The data in the packet.

The length between the start point and the end point. Length

Table 4:51 Packet List Items description

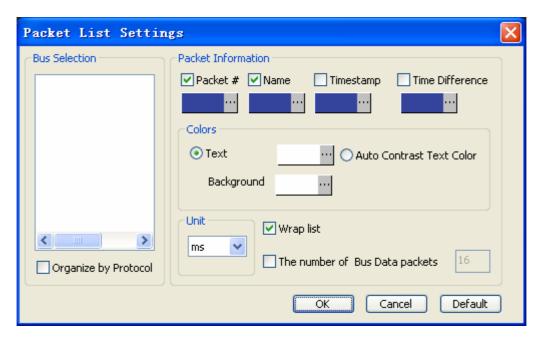


Figure 4-78 Packet List Settings



Bus Selection Select the buses to be displayed; all are selected by default.

Packet Information



| Packet # | Select the items to be displayed and their colors. |
|--------------------|---|
| Name | Include the names of the packets. |
| Timestamp | Packet timing; the first being defined as zero. |
| Time Difference | Time difference from packet X to packet X-1. |
| Colors | |
| Text | Change the text color; by default it's white. |
| Auto Contrast Text | Automatically select text colors that contrast their background |
| Color | colors. |
| Background | Change the Packet List background color. |



Unit Change the time unit which is ms by default. Wrap list If a packet contains too much data for all to be shown on one line, it is shown over two or more lines; selected by default. The number of Bus When Wrap List is enabled, select how much data packets to be Data packets shown per line (between 1 and 64); applies to Data only. Organize by Protocol Classify the buses according to their protocol.

Table 4:46 Packet List Settings description

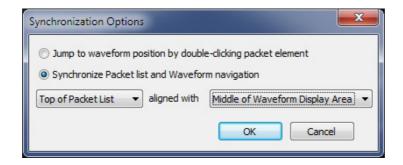


Figure 4-79 Packet List Settings / Synchronize navigation



Synchronize Navigation

Synchronization

| Jump to waveform | When double-clicking a packet in the Packet List, the focus of |
|-------------------------|--|
| position by | the waveform is centered on that packet. |
| double-clicking packet | |
| element | |
| Synchronize Packet List | When panning in the waveform, the focus of the Packet List |
| and Waveform navigation | shifts to the packet shown in the waveform, and vice versa. |

Alignment



| Top of Packet List | The top Packet List element is used as reference point for |
|--------------------------|--|
| | synchronization. |
| Middle of Packet List | The middle of the Packet List is used as reference point for |
| | synchronization. |
| Middle of Waveform | The middle of the waveform is used as reference point for |
| Display Area | synchronization. |
| Left of Waveform Display | The left part of the waveform is used as reference point for |
| Area | synchronization. |

Table 4:47 Packet List Settings / Synchrovize navigation description

Figure 4-80 shows the menu that is shown when right-clicking in the Packet List.



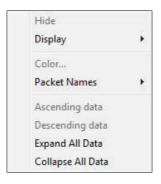


Figure 4-80 Packet List Right-click menu

| Item | Description |
|-------------|--|
| Hide | Hide the current selection of packets. |
| Display | Display the hidden packets. |
| Color | Change the packet color. |
| Packet Name | Show full or abbreviated packet names. |
| According | Arrange the nackets in ascending order |

Ascending Arrange the packets in ascending order.



Descending Arrange the packets in descending order.

Expand/Collapse All Only some Protocol Decoders support this function.

Data

Table 4:48 Packet List Right-click menu description

4.56. Statistics

Statistics Window is under the waveform view area after activated; it displays the quantity of positive and negative periods in a specific time range.

The Statistics window facilitates counting of signal transitions for each channel. Specifically, Full-, Positive- and Negative periods are all counted. Conditional counters are also shown; these count all periods that are shorter or longer than a set of user defined conditions. Finally, it is also possible to adjust the data range, i.e. to only count activity within a certain range of the total acquisition.

The Statistics window is shown in Figure 4-81; it is open by default and located in the Secondary Display area.

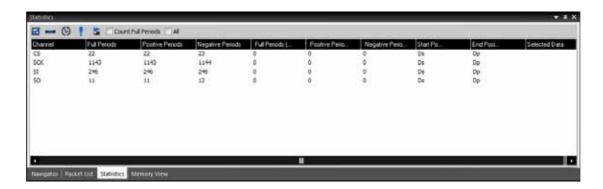


Figure 4-81 Statistics window example showing an SPI protocol



| Item | Description |
|-----------|---|
| | Channel Selection; see the dialog box in Figure 4-82. |
| - | Customize; decide which counters to show; except Probe (name) all |
| | parameters are selected by default; see the dialog box in Figure 4-83. |
| () | Filter; only count periods that fit the filter conditions. This function is not |
| | activated by default; see the dialog box in Figure 4-84. |
| • | Highlight signals; mark channels that don't fit the filter conditions in red; |
| | see the dialog box in Figure 4-85. |
| \$ | Refresh; re-run the counters if there has been any change to the acquisition |



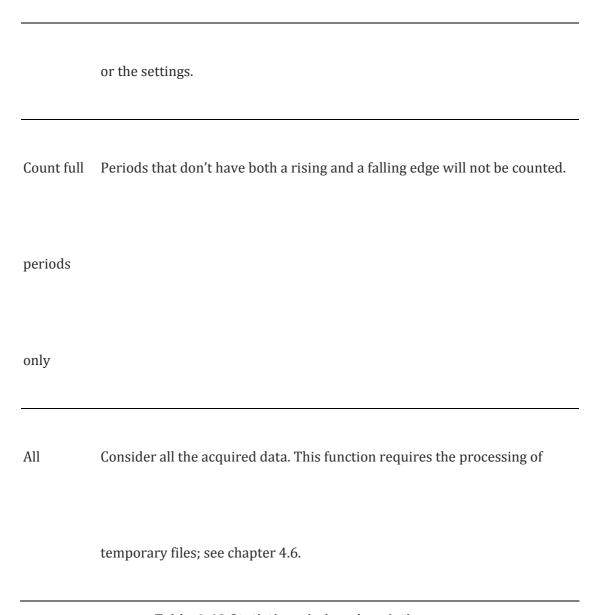


Table 4:49 Statistics window description

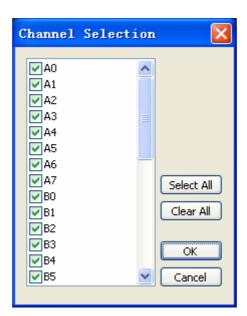


Figure 4-82 Statistics / Channel selection dialog box

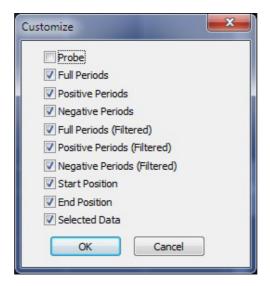


Figure 4-83 Statistics / Customize dialog box



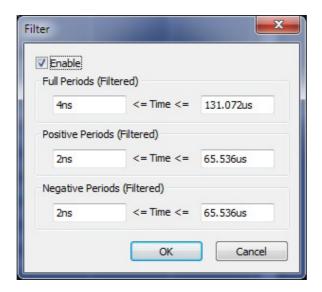


Figure 4-84 Statistics / Filter dialog box

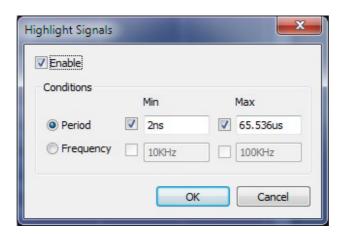


Figure 4-85 Statistics / Highlight signals dialog box

4.57. LTR Monitor

The LTR Monitor window is used to monitor the data transfer between the DUT and the computer when using the Long-term Record function. It is located in the Secondary Display area; see Figure 4-86.



Figure 4-86 TLR Monitor window



NOTE The high Lost Data percentage in the example owes to the screenshot being taken in demo mode.

| Item Description |
|------------------|
|------------------|

Read

Read Rate The current rate at which the LAP-F1/2 reads data.

Min Read Rate The minimum rate at which the LAP-F1/2 can read data.

Max Read Rate The maximum rate at which the LAP-F1/2 can read data.

Write

Write Rate The current rate at which the LAP-F1/2 writes data.

Min Write Rate The minimum rate at which the LAP-F1/2 can write data.



Max Write Rate The maximum rate at which the LAP-F1/2 can write data.

Recorded Data Data quantity currently acquired.

Loss of data Data quantity currently lost.

File Save Location where the acquired data are stored.

Data Lost

Block The number of lost block.

TimeStamp Time of lost data.

Table 4:50 LTR Monitor window dialog box

Timing Bar 4.58.



Figure 4-87 Timing Bar



| Item | Description |
|---------------|--|
| Scale | The scale is the inverse of the zoom level. |
| Total | Total acquisition time. |
| Waveform | Location of the current center of the waveform. |
| Center | |
| Display Range | Timing information for the part of the waveform currently in view. |





The position of the A-bar; click to select another bar.



The position of the B-bar; click to select another bar.



Time difference between the A and T-bars; click to select a

different range.



Time difference between the B and T-bars; click to select a

different range.



Select a bar.



Memory Page on which the bar is located.



Go to the selected bar.





Reposition the selected bar to the current center of the waveform

area.

Table 4:51 Timing Bar description

4.59. Arrange Windows

The windows showing the files (as waveforms or as lists of states) can be moved around freely.

Horizontal 4.59.1.

Display the open files above each other.

4.59.2. Vertical

Display the open files next to each other.

4.59.3. Reset Window Locations

Reset all windows to their default positions.

4.60. Split Screen

If more than one screen is connected to the computer ZP-Logic is running on, users can choose to show ZP-Logic on either one of the screens or on both.

4.60.1. Show on All

Show ZP-Logic on both detected screens. The waveform area is amplified to show a larger part of the traces.

4.60.2. Show on Primary

Show ZP-Logic on what is defined as the primary screen.



4.60.3. Show on Secondary

Show ZP-Logic on what is defined as the secondary screen.

4.61. Numeric Base / Encoding

Users can choose among seven types of number systems and encodings for the displayed bus data; see Table 4:52. Hexadecimal is the default format.

| Numeric base / Encoding | Description |
|-------------------------|--|
| Binary | Data are shown using the binary number system. |
| Decimal | Data are shown using the decimal number system. |
| Decimal (Signed) | Data are shown using the signed decimal number system; |
| | one bit (the first on the left) is used to specify the sign. |
| Hexadecimal | Data are shown using the hexadecimal number system. |
| ASCII | Data are encoded as ASCII characters; this only works for |



buses that comprise at least seven signals. **Gray Code** Data are encoded as Gray code. Complement Data are encoded as complements.

Table 4:52 Available data formats

Help

Press ALT + H to open this Main Menu item with the keyboard.

4.62. Menu Layout

About ZP-Logic About ZEROPLUS F1 Help Hot key list Send Feedback

Figure 4-88 Help drop-down menu

4.63. About ZP-Logic

The About ZP-Logic window shows the software version, modification history, the instrument model, serial number and so on; see Figure 4-89. This window is almost identical to the information window shown the first time the ZP-Logic is started.



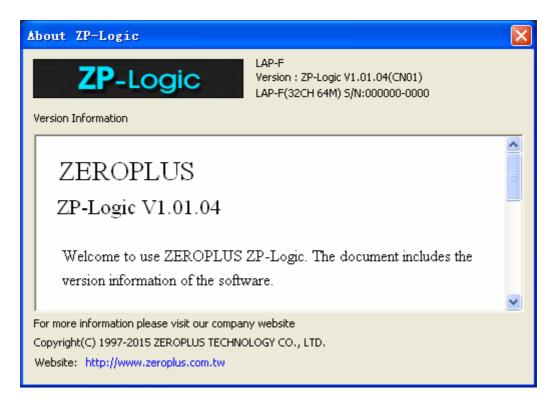


Figure 4-89 About ZP-Logic information window

About Zeroplus 4.64.

The About Zeroplus item on the menu takes the user to the Zeroplus website; this is opened in a new tab in the default web browser.

4.65. Help

Click the Help item to open the Help file. The Help file contains descriptions of the installation procedure and of menus and functions, answers to FAQs etc. It is contains a Search function to facilitate lookups.

Hot Key: F1.

4.66. Hot Keys

The Hot Keys item displays a list of all Hot Keys combinations. Hot Keys are keyboard combinations that the user can press to execute an action or a function without



having to open a menu or use the mouse. Some Hot Keys require only a single keystroke.

Users can customize the Hot Keys in the Settings menu; see chapter 4.11.6 for descriptions of the dialog box fields.

| Key combination | Description |
|-----------------|--|
| CTRL+N | Create a new file. |
| CTRL+0 | Open an existing file. |
| CTRL+F4 | Close the active file. |
| CTRL+S | Save the active file. |
| CTRL+ ↑ | Open the previous file that shares the same path and name. |
| CTRL+ ↓ | Open the next file that shares the same path and name. |
| CTRL+P | Print the active file. |



| CTRL+Alt+I | Print preview. |
|------------|--|
| F5 | Start acquisition. |
| CTRL+F5 | Open the Repeated Capture dialog box. |
| CTRL+U | Increase the sample rate. |
| CTRL+D | Decrease the sample rate. |
| CTRL+F | Open the Find dialog box. |
| CTRL+← | Go to the previous sample that meets the Find conditions. |
| CTRL+→ | Go to the next find sample that meets the Find conditions. |
| CTRL+B | Open the Add Channel/Bus dialog box. |
| | |



| CTRL+G | Open the Go To dialog box |
|------------|--|
| Space | Switch cursor type. |
| Z | Zoom out. |
| SHIFT + Z | Zoom in. |
| CTRL+Alt+P | Zoom to fit screen. |
| CTRL+Z | Return to the previous zoom level. |
| CTRL+Y | Cancel the last zoom. |
| F1 | Open the Help file. |
| A | Center the waveform area around the A-bar. |
| - | |



| В | Center the waveform area around the B-bar. |
|------------------|---|
| Т | Center the waveform area around the T-bar. |
| SHIFT+A | Move the A-bar to the center of the current view. |
| SHIFT+B | Move the B-bar to the center of the current view. |
| SHIFT+T | Center the waveform area around the T-bar. |
| CTRL+Mouse Wheel | Zoom in/out. |
| ← | Move the active bar to the left. |
| \rightarrow | Move the active bar to the right. |
| ↑ | Move upwards in the channel list/waveform area. |
| | |



| ↓ | Move downwards in the channel list/waveform area. |
|----------------|---|
| CTRL + Page Up | Go to the previous memory page. |
| CTRL+Page Down | Go to the next memory page. |
| CTRL+Home | Go to the first memory page. |
| CTRL+End | Go to the last memory page. |
| Page Up | Move one waveform window to the right. |
| Page Down | Move one waveform window to the left. |
| Home | Go to the front end of the visible area. |
| End | Go to the tail end of the visible area. |
| | |



| CTRL+C | Copy the selected item(s) in the channel area. |
|--------------------|--|
| CTRL+V | Paste the copied item(s) in the channel area. |
| Delete | Delete the selected item. |
| F2 | Rename the selected item. |
| CTRL+A | Select all channels. |
| Number Key | Center the waveform around the selected bar (for Added |
| | bars). |
| SHIFT + Number Key | Move the corresponding bar to the center of the current view |
| | (for Added bars). |



| Esc | Cancel |
|---------------------|--|
| Alt + Letter with a | Perform the menu command (or command of other baseline). |
| baseline | |
| Mouse Wheel | Move left/right in the waveform. |
| Alt+F4 | Close ZP-Logic. |
| Alt+Space | Open the shortcut menu of the active window |
| CTRL+Tab | Switch between open files |
| Alt + Esc | Switch in the order of projects opened |

Table 4:53 Hot Key descriptions



4.67. Send Feedback

The Send Feedback form can be used to contact our Technical Support if the user runs into a problem. Users are requested to provide contact information and a description of the problem. Attachments can also be uploaded; see Figure 4-90.

The benefit of using the Send Feedback form to contact the Technical Support is that data and information is automatically added to the communication: file information, instrument model, acquisitions settings, system parameters etc. This information makes it easier for the support team to get to the root of the problem and therefore improves response times.

Users who prefer to contact our Technical Support team by means of regular email should use the following address: service_2@zeroplus.com.tw



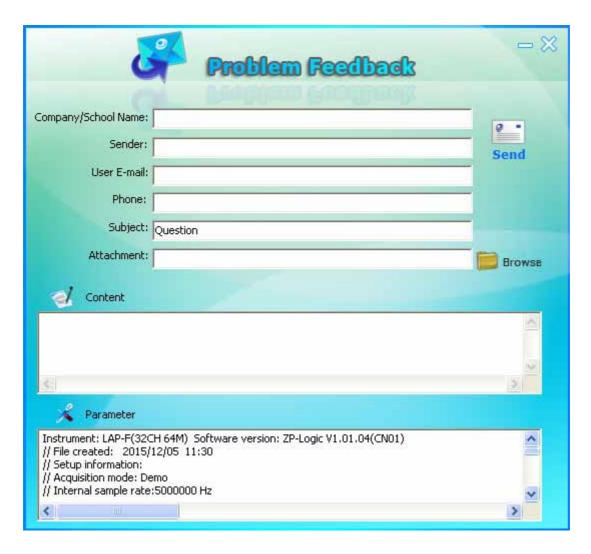


Figure 4-90 Send Feedback dialog box



Contact Information

Company / School Name of the senders company / institution



| Name | |
|------------|--|
| Sender | Name of the sender |
| User Email | Sender's email address |
| Phone | Sender's phone number |
| Subject | Sender's brief description of the issue. |
| Attachment | Relevant files, graphs etc can be attached to the form. |
| Content | Elaborate a written description of the issue. |
| Parameters | ZP-Logic automatically adds information about the instrument |



type, acquisition settings etc. to the file to facilitate problem

solving.

Table 4:60 Send Feedback dialog box description



5. Contact Us

| Sales Department | |
|------------------|---|
| Email | service 1@zeroplus.com.tw |
| Phone | +886-2-6620-2225 extension #221 or #311 |

Table 5:1 Sales department contact info

| Technical Support | |
|-------------------|---------------------------------|
| Email | service 2@zeroplus.com.tw |
| Phone | +886-2-6620-2225 extension #374 |

Table 5:2 Technical support contact info